

User Manual

Tri-Tees



Tri-Tees

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1. GETTING STARTED

Please take a moment to familiarize yourself with the text conventions, terms, and controls used in this *User Manual*.

1.1 Text Conventions

The examples below explain the specially formatted text used in this *User Manual*.

- Dialog boxes and control names appear in bold type: **Select Member** dialog
- Keyboard key names appear in bold type: **Home, End, Backspace, Tab**
- Keyboard keys that must be pressed at the same time to perform a task appear in bold type with a plus (+) between the key names: **Alt+H**
- Drives appear as capital letters: drive C
- File names appear in italics with an initial capital letter: *Setup.exe*
- Command line statements appear in lower case bold type: **a:\install**
- Names of icons appear in bold type: **My Computer** icon
- Menu items, option buttons, and check boxes appear in bold type: **Programs, Accessories, Tournament** option, **Use 18-Hole Factor** check box

1.2 Terms

You can use either a single-button mouse or a multiple-button mouse with the **Tri-Tees** application.

If you have a multiple-button mouse, the left mouse button is the primary mouse button, unless you have configured it differently. Any procedure that requires you to click the secondary button will refer to it as "the right mouse button."

If you have a single-button mouse, pressing the **Ctrl** key while clicking the mouse button is the same as clicking the right mouse button.

This *User Manual* uses the following terms.

Term	Meaning
<i>Tri-Tees</i>	Name of application.
Press	Strike a key from the keyboard.
Type	Strike a key from the keyboard to display text on the screen. Do not press the Enter key after entry is complete, unless instructed to do so.
Enter	Type the entry, then press the Enter key.
Point	Position the mouse pointer until the tip of the pointer rest on whatever you want to point to on the screen.
Click	Point, press and immediately release the left mouse button without moving the mouse.
Double-click	Point, press and immediately release the mouse button twice without moving the mouse.
Drag	Point and then hold down the mouse button as you move the mouse.
Choose	Click a command button. Click an item from a menu bar or dropdown menu.
Select	Click a command button. Click an item from a menu bar or dropdown menu. Click an option button to make a black dot appear. Click a check box to make an X appear. Click and item in a list box, then click OK , or double click

Clear

and item in a list.

Click an option button to make the black dot disappear. Click a check box to make the **X** disappear.

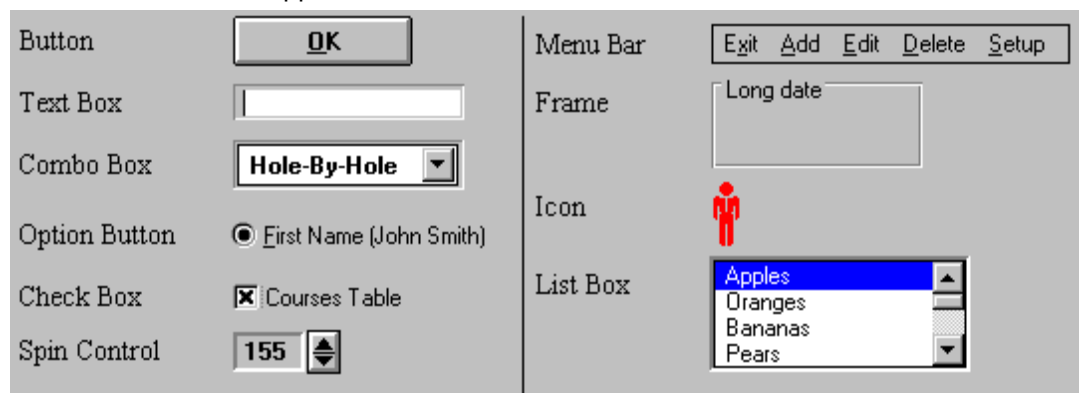
In Windows, the terms *choose* and *select* have different and specific meanings. Selecting an item usually means mark it with the selection cursor, which can appear as a highlight, a dotted rectangle, or both. You also select *check boxes* and *option buttons* in dialogs. Selecting alone does not initiate an action.

You choose an item to carry out an action. For example, choosing a command button or menu item might open a dialog or carry out a command. You often need to select an item before you can choose it.

1.3 Controls

You can use a combination of mouse and keyboard techniques. For example, you could click an item to select it, and then press **Enter** from the keyboard to choose it. When a procedure in this *User Manual* says to choose an item, generally you can use whichever method you prefer.

This section gives basic information about controls and their functions. Throughout this *Guide*, the control name will be in bold type. For example, select **OK** or select **Courses Table** check box. The controls found in the **Tri-Tees** application are similar as shown below.



1.3.1 Button or Command Button

You choose a *command button* to initiate an action, such as carrying out or cancelling a command. Common command buttons are **OK** and **Cancel**. They are often located along the bottom or on the right side of the dialog.

A command button, followed by an ellipsis (...) or a double greater-than sign (>>) opens another dialog box.

Unavailable command buttons are dimmed. The currently selected button has a darker border than other buttons. You can choose the currently selected button, simply by pressing the **Enter** key.

To choose a command button, click the command button. Or press the **Tab** key until the button you want is selected, and then press the **Enter** key.

1.3.2 Text Box

You type information into a *text box*. When you move to an empty text box, an *insertion point* (a flashing vertical bar) appears. The text you type starts at the insertion point.

If the box you move to already contains text, and the text is highlighted, any text you type replaces it. You can also delete the existing text by pressing the **Delete** key or **Backspace** key.

To select text in a text box, drag the pointer across the text, or double-click a word to select one word at a time. Or press and hold down the **Shift** key while pressing an **Arrow** key.

1.3.3 Combo Box

A *combo box* appears initially as a rectangular box containing the current selection. When you select the down arrow in the square box at the right, a list of available choices appears. If there are more items than can fit in the box, scroll bars are provided.

To open a combo box and select an item:

1. Click the arrow at the right to see a list of available choices.
2. Click the up or down scroll arrow, if visible or drag the scroll box to move to the item you want to select.
3. Click the item.

1.3.4 Option Button

Option buttons represent a group of mutually exclusive options. You can select only one option at a time. If you already have one option selected, your current selection replaces it. The option buttons are, generally enclosed in a frame. The selected option button contains a black dot. Names of unavailable options are dimmed.

To select an option button, click the option button.

1.3.5 Check Box

A *check box* means you can select or clear an option. You can select as many check-box options as needed. When a check box is selected, it contains an **X**. Names of unavailable options are dimmed.

To select or clear check boxes, click the check box.

1.3.6 Spin Control

The *spin control* is a control that works with another control, such as a text box to increment and decrement values. It can also, scroll back and forth through a range of values or a list of items.

To continue to increment the value, click the up (or right) arrow of the spin control and hold down the mouse button, then release the mouse button when the desired value is displayed. Likewise, repeat the latter by clicking the down (or left) arrow to decrement the value. If a flashing vertical bar appears when you drag the mouse cursor over the area left of the up (or right) and down (or left) arrows, the control contains a text box. If the area is highlighted or selected you can change the value or list with the up and down (or left and right) arrow keys from the keyboard.

1.3.7 Menu Bar

The *menu bar* contains a list of menu items. Some commands carry out an action immediately; others display a dialog so that you can select options, or a dropdown menu. Dimmed menu items are unavailable.

A menu item followed by an ellipsis (...) opens another dialog.

1.3.8 Frame

A *frame* groups the controls together. The name of the frame usually describes the group of controls.

1.3.9 Icon

Icons are small pictures that represent something. For example, the icon in the previous illustration represents a male. Some icons act as a command button.

1.3.10 List Box

A *list box* displays a list of choices. If there are more choices than can fit in the box, scroll bars are provided so you can move quickly through the list. Some list boxes are accompanied with a text box. If you type a letter in the text box the list box scrolls to match the letter you type.

Usually, you can select only one item in a list box. There are some cases when you can select more than one item.

To select a single item from a list box:

- Use the method as described above or
- Click the scroll arrows until the item you want to select appears in the list
- Click the item, and then choose the appropriate command button or double-click the item to select it and complete the command all in one step.

To select multiple sequential items in a list, click the first item you want to select, and then drag the cursor to the last item you want to select.

To cancel the selection, click any item in the list or click the first item you want to select, press and hold down the **Shift** key, and click the last item you want to select. Both items, and all items in between, are selected.

To select multiple non-sequential items in a list, press and hold down the **Ctrl** key, and click each item you want to select.

To cancel a selection, press and hold down the **Ctrl** key, and click the item again.

1.4 System Requirements

The application will operate on the following operating systems and configurations:

- PC with a 266 MHz or greater Pentium-class processor
- Microsoft Windows 95/98/2000/ME/XP/Vista
- 256 MB of RAM or greater
- 15 MB available hard drive space
- CD drive
- Monitor supporting 800 x 600 or greater resolution with at least 256 colors

Set DPI Setting to 96 DPI

2. INSTALLATION AND SETUP

The application must be installed to a hard disk, before it can run. Please look at the appropriate instructions below.

2.1 Installing from Website

To install application from Golfsoft Software website:

1. Logon to the Golfsoft Software website (www.golfsoftsoftware.ca).
2. Click the **Tri-Tees** hyperlink.
3. Click the **Download Application** hyperlink and save to your desktop.
4. When the download is complete and successful, logoff from the website.
5. Double-click the **TriTeesSetup** icon from your desktop.
6. Delete the **TriTeesSetup** icon from your desktop.

2.2 Installing from CD-ROM

To install application from CD-ROM:

1. Turn on your computer and start Microsoft Windows 95/98/2000/ME/XP/Vista.
2. Place the application **CD** in your CD-ROM drive.
3. If AutoPlay is enabled, the installation will begin once the drive closes, follow the on-screen instructions.

Or

If Auto Play is not enabled, you will need to manually install the application. Double-click the **My Computer** icon on your desktop, double-click the icon for your CD-ROM drive, and then double-click the **TriTeesSetup.exe** icon. Once the installation begins follow the on-screen instructions.

2.3 Uninstalling Application

To uninstall application:

1. Turn on your computer and start Microsoft Windows 95/98/NT4/2000/ME/XP/Vista.
2. Click the **Start** button on the taskbar, point to **Settings**, and then click **Control Panel**.
3. Double-click **Add or Remove Programs**, select **Golfsoft Software Tri-Tees**, and then click **Add/Remove** to uninstall the application.

2.4 Using Application

Note: Handicap Creator 2011 must be installed on your computer before this application will operate properly.

2.4.1 Starting Application

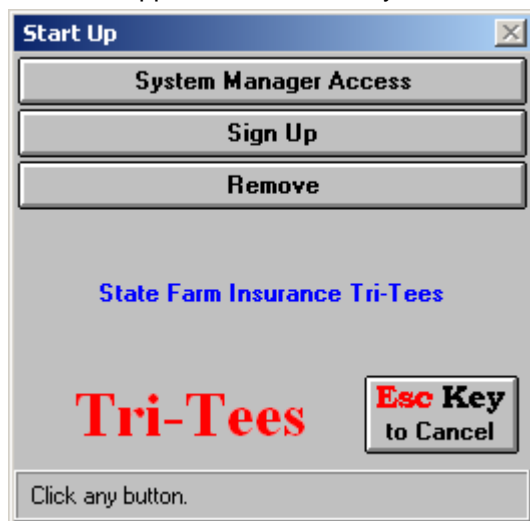
To start the application from the **Start Menu**, click the **Start** button on the task bar, point to **Programs**, then **Golfsoft Software**, and then select **Tri-Tees** to launch the application.

To start the **Tri-Tees** application from the **desktop**, double-click the **Tri-Tees** icon on your desktop.

To start the **Tri-Tees** application from the **Handicap Creator 2011** application, click the appropriate command button from the **Handicap Creator 2011** opening screen. Refer to the *Handicap Creator 2011 User Manual* on how to create a **Tri-Tees** command button.

2.4.2 Start Up

Once the application is started, you should see a window similar as shown below.

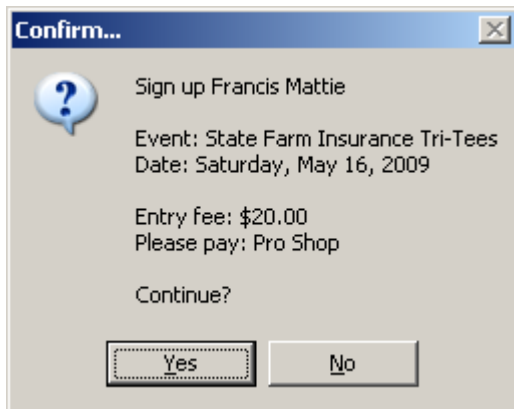


2.4.3 System Manager Access

Click the **System Manager Access** button to obtain access to the main **Tri-Tees** application. If the application is password protected, type in the System Manager password and click the **OK** button.

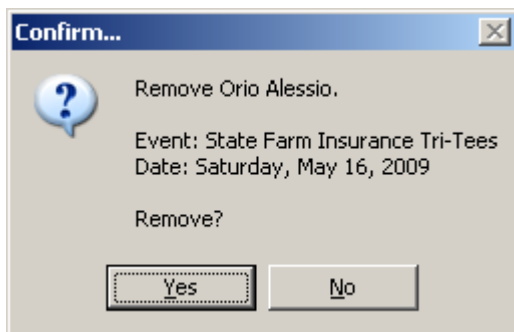
2.4.4 Sign Up

To sign up for the event, which has been previously set up by the System Manager, click the **Sign Up** button. The response to this button will require users to enter his/her access code. After entering a valid access code, users will receive a Confirmation window. Click the **Yes** button.



2.4.5 Remove

To remove your name from the event, click the **Remove** button. After entering a valid access code, users will receive a Confirmation window. Click the **Yes** button.



2.4.6 Cancel

To exit the **Start Up** window, click the **Cancel** button.

3. MENU ITEMS

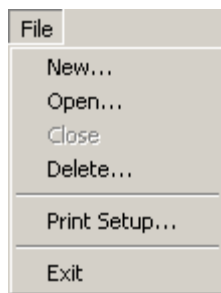
The *menu bar* contains a list of menu items. Some commands carry out an action immediately; others display a dialog so that you can select options, or a dropdown menu. Dimmed menu items are unavailable.

A menu item followed by an ellipsis (...) opens another dialog.

To access any of the menu items, click the item or press the **Alt** key from the keyboard and at the same time press the underscored letter of the menu item. Some of the menu items have dropdown menu items.

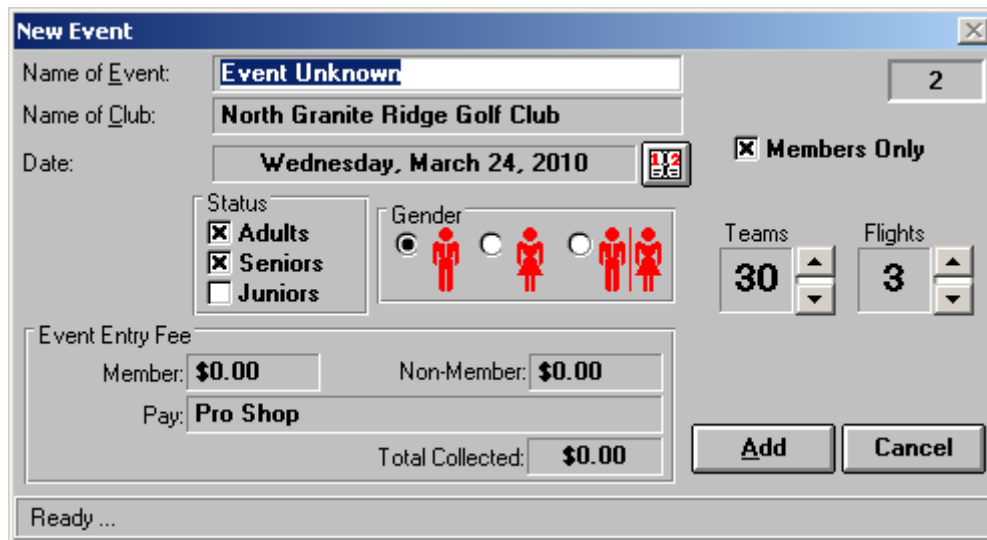
3.1 File

The **File** menu item offers commands to 6 dropdown menus:



3.1.1 New

To create a new event, click **File|New...** from the menu bar. This opens a **New Event** window, which displays the default options of the Tri-Tees event. Set or select the options as required.



Name of Event – This text box allows users to enter the name of the event. The text that you enter here should describe the event (e.g. Men’s Opening Tri-Tees).

Date – This is the date of the event. Click the **Calendar** button, to select the date.

<< March 2008 >>						
Su	Mo	Tu	We	Th	Fr	Sa
						1
2	3	4	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29
30	31					
March 12, 2008						
Press Enter Key to Accept or double click selection box.						
Press Esc Key to Cancel						

Members Only – This check box determines if non-members can play in the competition.

Status – Select one or multiple options.

Gender – Select one of three options.

Entry Fee

- **Member** – This text box allows users to enter the entry fee for members.
- **Non-Member** – This text box allows users to enter the entry fee for non-members.
- **Pay** – This text box allows users to enter the collector of the entry fee for the competition or where to pay the entry fee.

Total Collected – This box displays the total amount of money collected for the competition.

Teams – This spin control allows users to set the maximum number of teams that can participate in the event.

Flights – This spin control allows users to set number of flights.

Click **Add** button when finished, to accept changes.

3.1.2 Open

To open an event that has been previously created, click **File|Open...** from the menu bar. Select the event from the list and click the **Open** button.

The screenshot shows the 'Golfsoft' application window with the following configuration:

- Name of Event:** State Farm Insurance Tri-Tees
- Name of Club:** Deep River Golf Club (1972) Inc.
- Date of Event:** Saturday, May 16, 2009
- Members Only:**
- Teams:** 22
- Flights:** 3
- Signed Up (44):** 1
- Members:** 44
- Non-Members:** 0
- Adults:** **Seniors:** **Juniors:**
- Gender:** Male Female
- 1st Place Playoff:**
- Slope for Men:** 106 **Male**
- Slope for Women:** 125 **Female**

Three course options are listed:

- Scramble (Yellow):**

Hole Number	1	2	3	4	5	6	7	8	9	Tot
Yardage	491	293	361	155	310	389	147	362	475	2983
Par	5	4	4	3	4	4	3	4	5	36
- Alternate Shot (Red):**

Hole Number	1	2	3	4	5	6	7	8	9	Tot
Yardage	491	293	361	125	300	320	147	320	456	2813
Par	5	4	4	3	4	4	3	4	5	36
- Gross Best Ball (Blue):**

Hole Number	1	2	3	4	5	6	7	8	9	Tot
Yardage	435	232	296	101	240	310	113	287	405	2419
Par	5	4	4	3	4	4	3	4	5	36

The status bar at the bottom shows 'Ready...' on the left and 'January 05, 2009 3:27 PM' on the right.

3.1.3 Close

To close an opened event and return to the main screen, click **File|Close** from the menu bar.

3.1.4 Delete

To delete an event from the database, click **File|Delete...** from the menu bar. Select the event from the list and click the **Delete** button.

3.1.5 Print Setup

To set the properties of the default printer, click **File|Print Setup** from the menu bar.

3.1.6 Exit

To exit the application, click **File|Exit** from the menu bar.

3.2 Courses...

To execute the Courses Management application (COURSES.EXE), click **Courses...** from the menu bar.
See the [Courses Management User Manual](#) for instructions.

3.3 Members...

To execute the Members Management application (MEMBERS.EXE), click **Members...** from the menu bar.
See the [Members Management User Manual](#) for instructions.

3.4 Non-Members...

To execute the Non-Members Management application (NONMEMS.EXE), click **Non-Members...** from the menu bar.
See the [Non-Members Management User Manual](#) for instructions.

3.5 Sign Up

To access the **Sign Up** dialog, click **Sign Up...** from the menu bar. This dialog allows users to:

- Sign up players.
- Select teams.
- Print signup sheets to the default printer.
- Set up tee times and print the tee times to the default printer.
- Set or edit starting tees and tee times.
- Execute random starting tee draws for shotgun starts.
- Sort by **Team** or Starting **Tee**.
- Handicap Factors can be entered manually or automatically extracted from the database.
- Update Handicap Factors and recalculate Handicaps.
- Players can be exchanged by two clicks of the mouse.
- Starting tees can be exchanged by two clicks of the mouse.

The **Sign Up** dialog can be set in several modes: signup, edit, replace and delete mode. Each mode allows access to different functions. When the dialog first appears, the initial mode is signup.

The third box, displayed in the bottom message area, indicates the current mode. When the mode is active, the box will blink and display the text of the selected mode; otherwise "No Mode" will be displayed.

Members are displayed in black font and Non-Members in red.

Team	Flight	Player 1	HF	Hcp	Player 2	HF	Hcp	Ave HF	Ave Hcp	Tot Hcp	Time	Tee
1	A	Titterington, Ken	4.6	4	Jay, Paul	6.1	6	5.3	5	10		3A
2	A	Roche, Tom	4.7	4	Chisholm, Martin	5.3	5	5.0	5	9		1B
3	A	Spinks, Norman	7.6	7	Laporte, Dieter	9.9	9	8.8	8	16		1A
4	A	Ethier, Dave	7.5	7	Senohrabek, Eric	8.0	8	7.8	8	15		4
5	A	Chaput, Todd	8.8	8	Hartwig, Tim	9.9	9	9.4	9	17		1B
6	A	Grozelle, Ron	4.5	4	Bell, Paul	6.5	6	5.5	5	10		9A
7	A	Verdun, Toban	0.3	0	Miller, David	8.2	8	4.3	4	8		5
8	B	Mutterback, Ed	12.5	12	Scheuneman, John	14.6	14	13.6	13	26		1A
9	B	James, Martin	11.2	11	Potter, John	13.9	13	12.6	12	24		6
10	B	Olsen, William	13.0	12	Henson, Steve	13.8	13	13.4	13	25		3B
11	B	Storie, Bob	11.8	11	Hewitt, Dave	13.0	12	12.4	12	23		9B
12	B	McLaren, Rob	10.4	10	Taylor, Ron	14.9	14	12.7	12	24		3B
13	B	Leachman, Dave	12.5	12	MacRae, Mark	13.6	13	13.1	13	25		8
14	B	Morrison, Don	10.8	10	Knight, Chris	12.6	12	11.7	11	22		5
15	C	Schlievert, Mike	16.7	16	Connelly, Doug	21.9	21	19.3	19	37		8
16	C	Walden, John	16.2	15	Lepage, John	22.2	21	19.2	18	36		9A
17	C	Burton, George	16.5	15	Ross, Don	20.0	19	18.3	17	34		9B
18	C	Gray, Jack	21.7	20	West, Fred	30.3	28	26.0	24	48		4
19	C	Joynes, Ian	15.1	14	Morrison, Dave	18.2	17	16.6	16	31		2
20	C	Lee, John	18.0	17	Morris, Peter	19.0	18	18.5	18	35		6
21	C	Walker, Ray	18.4	17	Murphy, Jim	21.1	20	19.8	19	37		3A
22	C	Alessio, Orio	16.9	16	Potter, Melvin	25.8	24	21.4	20	40		2

Ready... 2009/05/16 22 **No Mode** System Manager

3.5.1 Menu Items

Exit Sign Up Edit Replace Delete Print Done

3.5.1.1 Exit

To exit the **Signup** dialog, click **Exit** from the menu bar.

3.5.1.2 Sign Up

While in the Sign Up mode, users can:

- Sign up players.
- Pick teams.

To set the dialog in **Sign Up** mode, click **Sign Up** from the menu bar.

Team	Player 1	HF	Hcp	Player 2	HF	Hcp	Ave HF	Ave Hcp	Tot Hcp	Time	Tee
1 >>		0.0	0		0.0	0	0.0	0	0	12.00 pm	1A

The yellow boxes indicate available spots.

To enter the player's Handicap Factor manually, check the **Ask for Handicap Factor** box; otherwise the application will extract the current Handicap Factor of the player from the member's database. Handicap Factors for Non-Members must be entered manually.

To enter a team using the display above:

1. Click the **1>>** box.
2. Select each player from the list and click the **OK** button.
3. If the **Ask for Handicap Factor** check box is selected, enter the player's Handicap Factor and click the **OK** button.

To enter a single player:

1. Click one of the yellow boxes.
2. Select player from the list and click the **OK** button.
3. If the **Ask for Handicap Factor** box is selected, enter the player's Handicap Factor and click the **OK** button.

When finished, click **Done** from the menu bar.

3.5.1.3 Edit

While in the Edit mode, users can:

- Update Handicap Factors and recalculate Handicaps.
- Set or edit starting tees and tee times.
- Execute random starting tee draws.

To set the dialog in **Edit** mode, click **Edit** from the menu bar.

To update Handicap Factors and recalculate Handicaps:

1. Click the **Update Handicap Factors** button.
2. To update Handicap Factors and recalculate Handicaps automatically from the member's database, click the **Yes** button; otherwise click the **No** button.
The dialog is now in the **Update Handicap Factors** mode.
3. To edit a player's Handicap Factor, click the box containing the player's name and enter their Handicap Factor, and then click the **OK** button or press **Enter** from the keyboard. The application will recalculate the player's Handicap.
4. When you are finished updating Handicap Factors, click **Done** from the menu bar.

To set or edit starting tees:

1. Click the box in the **Tee** column and enter the starting tee and click the **OK** button or press **Enter** from the keyboard.
2. When you are finished setting or editing starting tees, click **Done** from the menu bar.

To set or edit tee times:

1. Click the box in the **Time** column and set the tee time and click the **OK** button or press **Enter** from the keyboard.

2. When you are finished setting or editing starting tees, click **Done** from the menu bar.

To execute random starting tee draws for shotgun starts:

1. When all the tee names have been entered, click the **Draw Tees** button several times.
2. When you are finished the random draw, click **Done** from the menu bar.

3.5.1.4 Replace

While in the Replace mode, users can:

- Replace players.
- Replace starting tees.

To set the dialog in **Replace** mode, click **Replace** from the menu bar.

To replace players, click one player then click the other player.

To replace starting tees, click one tee name then click the other tee name.

3.5.1.5 Delete

While in the Delete mode, users can:

- Delete players.
- Delete teams.

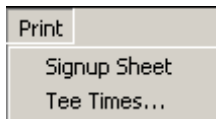
To set the dialog in **Delete** mode, click **Delete** from the menu bar.

To delete a player, click the player and click the **Yes** button from the Confirmation window.

To delete a team, click the team number in the **Team** column and click the **Yes** button from the Confirmation window.

3.5.1.6 Print

The **Print** menu item offers commands to 2 dropdown menus.



To print the signup sheet to the default printer, click **Print|Signup Sheet** from the menu bar.

See Section 6.1 for print sample.

To print the tee times to the default printer, click **Print|Tee Times...** from the menu bar and select the **Format** option and click the **OK** button.

See Sections **Error! Reference source not found.** and **Error! Reference source not found.** for print samples.

3.5.1.7 Done

To set the dialog in the "No Mode" state, click **Done** from the menu bar.

3.6 Scores

To access the **Scores** dialog, click **Scores...** from the menu bar.

Mixed Invitation Alternate Shot																									
Exit Add Edit View Skins... Print																									
Hole Number	1	2	3	4	5	6	7	8	9	Out	10	11	12	13	14	15	16	17	18	In	Gross	Hcp	Net		
Team #13	Paul Jay (7) / Wendy McCauley (19)																								
	5	4	4	5	5	5	4	3	6	41	6	4	4	4	4	5	3	6	5	41	82	13	69		
Team #1	Jamey Larone (7) / Anne Windle (22)																								
	6	4	5	3	5	6	6	6	5	46	7	5	3	3	4	6	3	4	5	40	86	15	71		
Team #4	Rob Warren (1) / Faye Warren (19)																								
	7	3	5	2	5	5	5	5	6	43	6	5	6	4	4	5	2	6	5	43	86	10	76		
Team #18	Norman Spinks (8) / Dorothy Spinks (26)																								
	7	4	5	4	4	5	4	5	6	44	5	5	5	3	5	5	4	6	6	44	88	17	71		
Team #8	Tony McLaughlin (10) / Paula McLaughlin (22)																								
	5	4	6	4	5	4	4	4	5	41	7	5	4	5	5	6	3	5	7	47	88	16	72		
Team #9	Jeff Brunette (10) / Gerri Brunette (24)																								
	7	5	6	4	6	4	4	4	6	46	7	5	4	5	4	5	4	5	5	44	90	17	73		
Team #29	Terry Smith (13) / Lisa Smith (13)																								
	7	4	5	3	5	4	4	6	9	47	5	4	5	5	4	6	3	6	5	43	90	13	77		
Team #14	Bill Butson (19) / Lois Butson (24)																								
	7	5	6	4	6	6	4	5	7	50	5	5	4	5	4	6	3	5	5	42	92	22	70		
Team #17	Todd Chaput (11) / Mabel Chaput (22)																								
	6	4	8	3	3	5	4	6	6	45	7	5	5	3	4	6	3	7	7	47	92	17	75		
Team #11	Mike Shea (14) / Helen McWade (29)																								
	7	4	6	4	5	6	5	4	6	47	5	6	5	3	3	8	4	6	6	46	93	22	71		
Team #7	Bob McWade (4) / Lianne Shea (34)																								
	7	4	5	4	5	5	3	4	7	44	6	5	6	5	4	9	3	6	6	50	94	19	75		
Team #6	Ron McWade (5) / Maureen Morrison (0)																								
	7	5	5	4	5	6	5	4	7	48	7	6	5	4	4	5	4	6	5	46	94	3	91		
Team #28	Roger Lebrun (12) / Colleen Lebrun (34)																								
	6	6	6	4	6	4	4	5	7	48	5	6	5	4	4	6	5	7	6	48	96	23	73		
Team #16	Bob Storie (13) / Barbara Storie (24)																								
	6	4	5	4	5	5	5	6	8	48	6	7	5	3	4	6	4	7	6	48	96	19	77		
Skins Normal																									
Sort By												Date		Teams		Golfers									
Ready...												Gross Total		2009/07/25		29		58							

This dialog allows users to:

- Add, edit and view team scores.
- Select and edit play-off winner.
- Toggle viewing team skins only or hole-by-hole team scores.
- View total Handicaps, average Handicap or average Handicap Factors.
- Print team skins to the default printer.
- Print net, gross, net/gross and gross/net scores to the default printer in sorted order.

3.6.1 Menu Items

Exit Add Edit View Skins... Print

3.6.1.1 Exit

To exit the **Scores** window, click **Exit** from the menu bar.

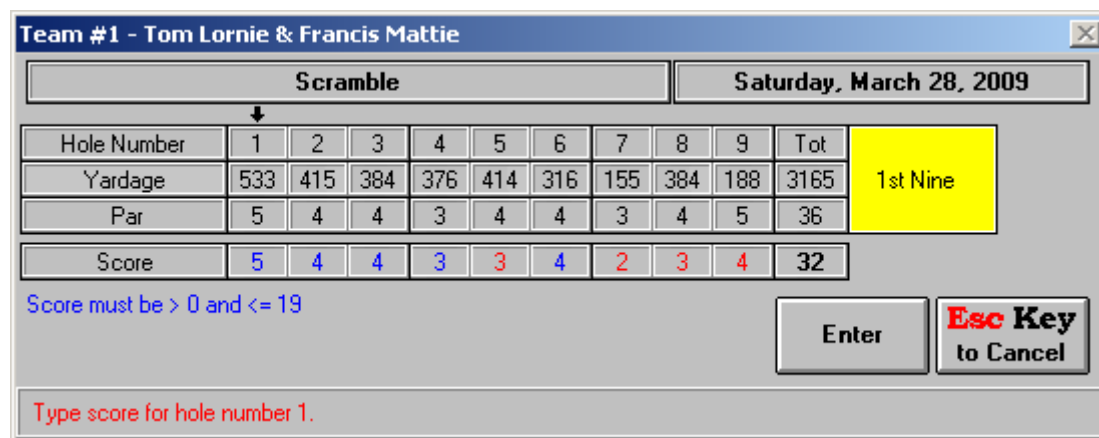
3.6.1.2 Add

The **Add** menu item offers commands to 4 dropdown menus.



To add scramble scores:

1. Click **Add|F1 Scramble...** from the menu bar
or
press **F1** key from the keyboard.
2. Select team from the list and click the **Add Score** button.



3. Type the hole-by-hole scores and click the **Enter** button.
The flashing arrow indicates the hole-score to enter.

To add alternate shot scores:

- Click **Add|F2 Alternate Shot...** from the menu bar
or
press **F2** key from the keyboard.

To add gross best ball scores:

- Click **Add|F3 Gross Best Ball...** from the menu bar
or
press **F3** key from the keyboard.

To add scramble, alternate shot and gross best ball scores:

1. Click **Add|F5 All Above...** from the menu bar
or
press **F5** key from the keyboard.
2. Select team from the list and click the **Add Score** button.

Team #1 - Tom Lornie & Francis Mattie

Scramble / Alternate Shot / Gross Best Ball Saturday, March 28, 2009 104

Hole Number	1	2	3	4	5	6	7	8	9	Tot	10	11	12	13	14	15	16	17	18	Tot	19	20	21	22	23	24	25	26	27	Tot
Yardage	533	415	384	376	414	316	155	384	188	3165	215	90	315	345	387	279	95	259	449	2434	491	231	361	101	312	314	147	287	456	2700
Par	5	4	4	3	4	4	3	4	5	36	4	3	4	4	5	4	3	4	5	36	5	4	4	3	4	4	3	4	5	36
Score	5	4	4	3	3	4	2	3	4	32	5	4	4	4	4	5	4	3	4	37	5	4	4	3	4	4	3	4	4	35

Score must be > 0 and <= 19

OK Esc Key to Cancel

Type score for hole number 1.

3. Type the hole-by-hole scores and click the **Enter** button.
The flashing arrow indicates the hole-score to enter.

3.6.1.3 Edit

The **Edit** menu item offers commands to 2 dropdown menus.

Edit

- Team Score...
- Playoff Winner...

To edit team score:

1. Click **Edit|Team Score...** from the menu bar
or
press **F6** key from the keyboard.
2. Select team from list and click the **Edit Score** button.
3. Edit hole-by-hole scores of the selected team and click the **Enter** button.
To move the flashing arrow, click the **Hole Number** area above the hole-score that has to be changed.

To edit or select the playoff winner:

1. Click **Edit|Playoff Winner...** from the menu bar.
2. Select playoff team winner from the list and click the **Winner** button or click **Cancel** to remove playoff winner selection.

3.6.1.4 View

The **View** menu item offers commands to 6 dropdown menus.



To view skins only, click **View|Skins Only** from menu bar.

To view Handicap Factors, click **View|Handicap Factors** from menu bar.

To view Average Handicaps, click **View|Average Handicaps** from menu bar.

To view Total Handicaps, click **View|Total Handicaps** from menu bar.

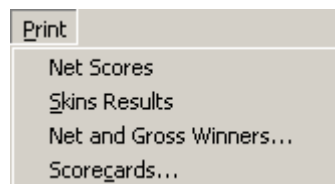
To hide scores, click **View|Hide Scores** from menu bar and show scores, click **View|Show Scores**.

3.6.1.5 Skins

To add and remove teams playing skins:

1. Click **Skins...** from the menu bar.
2. Double-click teams from the **Not Playing Skins** list to add and double-click teams from the **Playing Skins** list to remove.

3.6.1.6 Print



To print net scores, click **Print|Net Scores** from the menu bar.

Note: The **Net** option must be set to display the **Net Scores** menu.

See Section **Error! Reference source not found.** for print sample.

To print gross scores, click **Print|Gross Scores** from the menu bar.

Note: The **Net** option must not be set to display the **Gross Scores** menu.

See Section **Error! Reference source not found.** for print sample.

To print skins results, click **Print|Skins Results** from the menu bar.

See Section **Error! Reference source not found.** for print sample.

To print net and gross winners:

1. Click **Print|Net and Gross Winners...** from the menu bar.
Note: The **Net** option must be set to display the **Net and Gross Winners** menu.
2. Set **Low Net** and **Low Gross** prizes.
3. Click **Apply** and then click **Print**.

See Section **Error! Reference source not found.** for print sample.

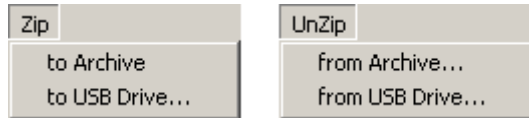
To print gross and net winners, click **Print|Gross and Net Winners...** from the menu bar.

1. Click **Print|Net and Gross Winners...** from the menu bar.
Note: The **Net** option must not be set to display the **Gross and Net Winners** menu.
2. Set **Low Net** and **Low Gross** prizes.
3. Click **Apply** and then click **Print**.

To print scorecards, click **Print|Scorecards** from the menu bar.

See Section **Error! Reference source not found.** for print sample.

3.7 Zip and UnZip



3.7.1 Zip Files

To zip files to `c:\golfsoft\archive\alter.zip`:

- Click **Zip** from the main menu and click **to Archive**.

To zip files to USB Drive:

- Insert USB Drive into USB port.
- Click **Zip** from the main menu and click **to USB Drive**.

3.7.2 Unzip files

To extract files from `c:\golfsoft\archive\alter.zip` to `c:\golfsoft\alter`:

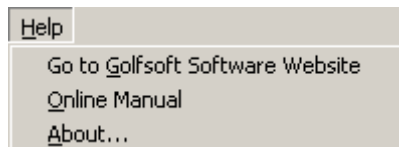
- Click **UnZip** from the main menu and click **from Archive**.

To extract files from USB Drive to `c:\golfsoft\alter`:

- Insert USB Drive into USB port.
- Click **UnZip** from the main menu and click **from USB Drive**.

3.8 Help

The **Help** menu item offers commands to 3 dropdown menus:



To go to the Golfsoft Software website, click **Help|Go to Golfsoft Software Website** from the menu bar.

To go online and view the Tri-Tees User's Manual, click **Help|Online Manual** from the menu bar.

To learn more about Tri-Tees application, click **Help|About...** from the menu bar.

4. COMMAND BUTTONS

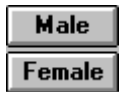
You choose a *command button* to initiate an action, such as carrying out or cancelling a command. Common command buttons are **OK** and **Cancel**. They are often located along the bottom or on the right side of the dialog.

A command button, followed by an ellipsis (...) or a double greater-than sign (>>) opens another dialog box.

Unavailable command buttons are dimmed. The currently selected button has a darker border than other buttons. You can choose the currently selected button, simply by pressing the **Enter** key.

To choose a command button, click the command button. Or press the **Tab** key until the button you want is selected, and then press the **Enter** key.

After you start a new event or open an old event, the screen will display several command buttons:



The command buttons above are only visible, if the **Gender** is selected as *Male/Female* from the **Signup Sheet** window (see Section 4.4).

4.1 Male

To set the tees for the men, click the **Male** button.

4.2 Female

To set the tees for the women, click the **Female** button.



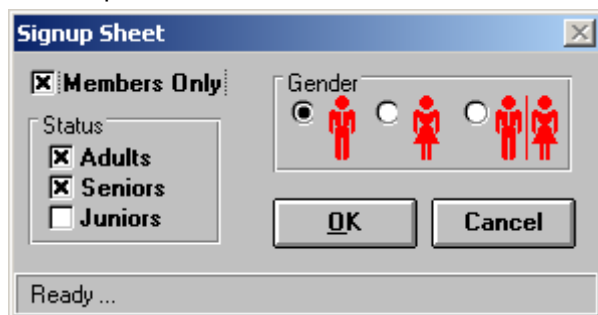
The **Courses** button will be disabled, if the **Gender** is selected as *Male/Female*. Therefore, select the course before setting the **Gender** to *Male/Female*.

4.3 Event

This command button opens the **Old Event** dialog, which allows users to edit changes to parameters that were set during create new event procedure (See Section 3.1.1).

4.4 Signup Sheet

This command button opens the **Signup Sheet** dialog, which allows users to determine who can play in the competition.



Members Only – This check box determines if non-members can play in the competition.

Status – Select one or multiple options.

Gender – Select one of three options.

- Click the **OK** button, to accept changes.

4.5 Courses

This command button opens the **Courses** dialog, which allows users to modify the current course information, such as: yardage, par or handicap. This dialog also allows users to select the tees of the home course or select an away course and the tees.

Hole Number	1	2	3	4	5	6	7	8	9	Out	10	11	12	13	14	15	16	17	18	In	Tot
Yardage	536	293	433	155	371	389	216	362	525	3280	491	354	361	185	310	423	147	421	475	3167	6447
Par	5	4	4	3	4	4	3	4	5	36	5	4	4	3	4	4	3	4	5	36	72
Handicap	1	13	5	17	9	7	15	11	3		2	8	12	16	14	10	18	4	6		

Home Course – Click this command button to select the tees of the home course.

Away Course – Click this command button to select an away course and the tees.

Modify Course – Click this command button to modify the details of the selected course, such as: yardage, par, and Handicap stroke holes.

4.5.1 Modify Course

This command button opens the **Modify Course** dialog, which allows users to modify the course information such as: yardage, par, and Handicap stroke holes.

Front Nine										
Hole Number	1	2	3	4	5	6	7	8	9	Total
Yardage	536	293	433	155	371	389	216	362	525	3280
Par	5	4	4	3	4	4	3	4	5	36
Handicap	1	7	3	9	5	4	8	6	2	

Back Nine										
Hole Number	10	11	12	13	14	15	16	17	18	Total
Yardage	491	354	361	185	310	423	147	421	475	3167
Par	5	4	4	3	4	4	3	4	5	36
Handicap	1	4	6	8	7	5	9	2	3	

- Click the **OK** button, to accept changes.

4.5.2 Home Course

This command button opens the **Home Courses Selection** dialog, which allows users to select the tees of the home course.

Home Course Selection...
✕

Rating/Slope

18-Hole	Front	Back
69.9 / 121	35.0 / 121	34.9 / 121
65.2 / 106	32.6 / 106	32.6 / 106

Courses

ID#:

Name of Course: Governor:

Holes: 18 9 Province:

Hole Number	1	2	3	4	5	6	7	8	9	Out	10	11	12	13	14	15	16	17	18	In	Tot
Yardage	536	293	433	155	371	389	216	362	525	3280	491	354	361	185	310	423	147	421	475	3167	6447
Par	5	4	4	3	4	4	3	4	5	36	5	4	4	3	4	4	3	4	5	36	72
Handicap	1	13	5	17	9	7	15	11	3		2	8	12	16	14	10	18	4	6		
Yardage	491	231	361	101	312	314	147	287	456	2700	435	293	298	155	240	389	113	362	405	2690	5390
Par	5	3	4	3	4	4	3	4	5	35	5	4	4	3	4	4	3	4	4	35	70
Handicap	1	15	3	17	9	5	13	11	7		4	8	10	16	14	12	18	2	6		

1 White/Yellow

2 Red/Blue

Esc Key
to Cancel

Ready ...

To select the tees, click the appropriate button displaying the color of the tees or type the number that is displayed on the button. For example: press the **2** key from the keyboard, if you want to set the tees to Red/Blue.

4.5.3 Away Course

This command button opens the **Away Courses Selection** dialog, which allows users to select away courses and tees.

Away Course Selection...

List of Courses: **Bear Mountain Golf & Country Club**

Rating/Slope

18-Hole	Front	Back
75.1 152	37.8/149	37.3/154
72.9 147	36.8/148	36.1/148
71.0 133	36.0/130	35.0/135
68.4 129	34.2/129	34.2/129
64.8 118	32.4/118	32.4/118

ID#: **423**

Name of Course: **Bear Mountain Golf & Country Club**

Province: **BC**

Holes: 18 9

Governor: **RCGA**

Hole Number	1	2	3	4	5	6	7	8	9	Out	10	11	12	13	14	15	16	17	18	In	Tot
Yardage	549	375	395	194	493	432	173	483	556	3650	364	152	429	488	523	471	189	343	603	3562	7212
Par	5	4	4	3	4	4	3	4	5	36	4	3	4	4	5	4	3	4	5	36	72
Handicap	17	15	13	9	1	3	11	5	7		12	14	8	2	10	6	16	18	4		
Yardage	523	348	362	183	454	410	155	449	537	3421	338	135	407	453	509	432	177	311	561	3323	6744
Par	5	4	4	3	4	4	3	4	5	36	4	3	4	4	5	4	3	4	5	36	72
Handicap	17	15	13	9	1	3	11	5	7		12	14	8	2	10	6	16	18	4		
Yardage	508	325	329	150	423	397	148	431	521	3232	315	128	389	437	480	390	166	289	510	3104	6336
Par	5	4	4	3	4	4	3	4	5	36	4	3	4	4	5	4	3	4	5	36	72
Handicap	17	15	13	9	1	3	11	5	7		12	14	8	2	10	6	16	18	4		
Yardage	420	325	329	88	389	283	148	413	440	2835	315	116	389	345	464	399	158	369	493	3048	5883
Par	5	4	4	3	4	4	3	4	5	36	4	3	4	4	5	4	3	4	5	36	72
Handicap	17	15	13	9	1	3	11	5	7		12	14	8	2	10	6	16	18	4		
Yardage	533	415	384	376	414	316	155	384	188	3165	215	90	315	345	387	279	95	259	449	2434	5599
Par	5	4	4	3	4	4	3	4	5	36	4	3	4	4	5	4	3	4	5	36	72
Handicap	17	15	13	9	1	3	11	5	7		12	14	8	2	10	6	16	18	4		

Search by

Type the ID number of the away course, then press the Enter key...

List of Courses – This combo box allows users to select an away course from the COURSES database. If the ID number of the course is known, the away course may be select with the **Search by** button. Click the **Search by** button and enter the ID number in the appearing text box.

To select the tees, click the appropriate button displaying the color of the tees or type the number that is displayed on the button.

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6. PRINT SAMPLES

The print samples are not actual size.

6.1 Signup Sheet

Signup Sheet

March 28, 2009

Tri-Tees Classic

#	Player 1	Player 2
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		

#	Player 1	Player 2
18		
19		
20		
21		
22		
23		
24		
25		
26		
27		
28		
29		
30		
31		
32		
33		
34		

6.2 Scorecards

1st Nine - Scramble (Yellow Tees)											
Hole Number	1	2	3	4	5	6	7	8	9	Total	9 Holes
Yardage	491	293	361	155	310	389	147	362	475	2983	
Par	5	4	4	3	4	4	3	4	5	36	
Score											
2nd Nine - Alternate Shot (Red Tees)											
Hole Number	1	2	3	4	5	6	7	8	9	Total	18 Holes
Yardage	491	293	361	125	300	320	147	320	456	2813	5796
Par	5	4	4	3	4	4	3	4	5	36	72
Score											
3rd Nine - Gross Best Ball (Blue Tees)											
Hole Number	1	2	3	4	5	6	7	8	9	Total	27 Holes
Yardage	435	232	296	101	240	310	113	287	405	2419	8215
Par	5	4	4	3	4	4	3	4	5	36	108
Score											

1st Nine - Scramble (Yellow Tees)											
Hole Number	1	2	3	4	5	6	7	8	9	Total	9 Holes
Yardage	491	293	361	155	310	389	147	362	475	2983	
Par	5	4	4	3	4	4	3	4	5	36	
Score											
2nd Nine - Alternate Shot (Red Tees)											
Hole Number	1	2	3	4	5	6	7	8	9	Total	18 Holes
Yardage	491	293	361	125	300	320	147	320	456	2813	5796
Par	5	4	4	3	4	4	3	4	5	36	72
Score											
3rd Nine - Gross Best Ball (Blue Tees)											
Hole Number	1	2	3	4	5	6	7	8	9	Total	27 Holes
Yardage	435	232	296	101	240	310	113	287	405	2419	8215
Par	5	4	4	3	4	4	3	4	5	36	108
Score											

TEAM	Ian Joynes (14)	Starting Hole
19	Dave Morrison (17)	2

C Flight

Average Handicap: 16

State Farm Insurance Tri-Tees

Golfsoft Software

TEAM	Bob Storie (11)	Starting Hole
11	Dave Hewitt (12)	9B

B Flight

Average Handicap: 12

State Farm Insurance Tri-Tees

Golfsoft Software

6.3 Scores

State Farm Insurance Tri-Tees

A Flight

Saturday, May 16, 2009

Hole	1	2	3	4	5	6	7	8	9	S	10	11	12	13	14	15	16	17	18	AS	19	20	21	22	23	24	25	26	27	GBB	Total											
Yardage	491	293	361	155	310	389	147	362	475	2983	491	293	361	125	300	320	147	320	456	2813	435	232	296	101	240	310	113	287	405	2419	8215											
Par	5	4	4	3	4	4	3	4	5	36	5	4	4	3	4	4	3	4	5	36	5	4	4	3	4	4	3	4	5	36	108											
1	Team #7 - Toban Verdun and David Miller (Handicap = 4)																																									
	4	3	3	3	4	2	3	3	4	29	6	4	4	3	3	3	3	5	5	36	4	3	4	3	3	3	3	3	4	30			95									
2	Team #6 - Ron Grozelle and Paul Bell (Handicap = 5)																																									
	4	3	4	2	3	4	2	4	4	30	6	4	5	3	4	4	3	5	4	38	4	3	3	3	4	4	3	4	4	32			100									
3	Team #5 - Todd Chaput and Tim Hartwig (Handicap = 9)																																									
	5	3	3	3	3	4	4	4	4	33	6	4	5	3	4	4	2	4	5	37	5	4	3	2	3	4	3	5	4	33			103									
4	Team #1 - Ken Titterington and Paul Jay (Handicap = 5)																																									
	5	4	3	3	3	4	3	3	4	32	4	4	6	2	3	5	3	5	5	37	7	3	4	3	4	4	2	4	3	34			103									
5	Team #2 - Tom Roche and Martin Chisholm (Handicap = 5)																																									
	4	3	4	3	4	4	3	4	4	33	6	4	5	3	5	4	3	5	5	40	4	4	4	3	2	4	3	4	4	32			105									
6	Team #4 - Dave Ethier and Eric Senohrabek (Handicap = 8)																																									
	5	3	5	3	4	4	4	4	4	36	6	4	3	4	3	4	3	5	5	37	5	3	5	3	4	4	3	4	4	35			108									
7	Team #3 - Norman Spinks and Dieter Laporte (Handicap = 8)																																									
	5	4	3	2	4	5	4	4	5	36	5	4	5	3	5	5	3	4	6	40	4	3	4	3	4	4	3	3	4	32			108									

