

User Manual

Friday Stableford



Friday Stableford

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1. GETTING STARTED

This *User Manual* will help you to familiarize yourself with the **Friday Stableford** application. The dialog boxes and controls in this *User Manual* may appear different from the dialog boxes and controls that appear on your computer screen.

1.1 What is Friday Stableford?

Friday Stableford is a nine-hole, gross quota, team competition with a minimum of three and a maximum of four players per team. Friday Stableford is played at the Deep River Golf Club every Friday from dawn to dusk, weather permitting. Players can play as many 9-hole rounds as they like, with whomever they like, if tee times are available. The entry fee is \$2.00 for each player for each 9-hole round and the prize money is distributed 50% for first place, 30% for second, and 20% for third, based on a plus/minus points system. If the total amount collected is below a certain amount, the prize money is distributed 60% for first place and 40% for second. The application allows the entry fee to be changed. Points are awarded in relation to par at each hole.

The application calculates and prints the points needed by each player every week. Points are originally calculated based on the player's current handicap factor, until the player has played at least five 9-hole rounds. After a player signs up the team, a scorecard can be printed, displaying each player and their points needed and the team total points needed. The scorecard also displays the currently selected points in relation to par.

After all the 9-hole rounds are posted into the system, the application allows the users to print the team scores hole-by-hole in the team's plus/minus points order, from the highest to the lowest plus/minus points. The application also calculates the money distribution and prints the final results to the default printer.

The **Friday Stableford** application is designed to allow players to:

- Sign up their team of 3 or 4.
- Print their team's scorecards.
- Modify team players.
- Remove their team from a round that they signed up for and they did not start the round.
- Add and edit their team's scores.

This *User Manual* describes all the steps necessary to complete a Friday Stableford event.

Please take a moment to familiarize yourself with the text conventions, terms, and controls used in this *User Manual*.

1.2 Text Conventions

The examples below explain the specially formatted text used in this *User Manual*.

- Dialog boxes and control names appear in bold type: **Select Member** dialog
- Keyboard key names appear in bold type: **Home, End, Backspace, Tab**
- Keyboard keys that must be pressed at the same time to perform a task appear in bold type with a plus (+) between the key names: **Alt+H**
- Drives appear as capital letters: drive C
- File names appear in italics with an initial capital letter: *Setup.exe*
- Command line statements appear in lower case bold type: **a:\install**
- Names of icons appear in bold type: **My Computer** icon
- Menu items, option buttons, and check boxes appear in bold type: **Programs, Accessories, Tournament** option, **Use 18-Hole Factor** check box

1.3 Terms

You can use either a single-button mouse or a multiple-button mouse with this application.

If you have a multiple-button mouse, the left mouse button is the primary mouse button, unless you have configured it differently. Any procedure that requires you to click the secondary button will refer to it as “the right mouse button.”

If you have a single-button mouse, pressing the **Ctrl** key while clicking the mouse button is the same as clicking the right mouse button.

This *User Manual* uses the following terms.

Term	Meaning
<i>Friday Stableford</i>	Name of application.
Press	Strike a key from the keyboard.
Type	Strike a key from the keyboard to display text on the screen. Do not press the Enter key after entry is complete, unless instructed to do so.
Enter	Type the entry, then press the Enter key.
Point	Position the mouse pointer until the tip of the pointer rest on whatever you want to point to on the screen.
Click	Point, press and immediately release the left mouse button without moving the mouse.
Double-click	Point, press and immediately release the mouse button twice without moving the mouse.
Drag	Point and then hold down the mouse button as you move the mouse.
Choose	Click a command button. Click an item from a menu bar or dropdown menu.
Select	Click a command button. Click an item from a menu bar or dropdown menu. Click an option button to make a black dot appear. Click a check box to make an X appear. Click and item in a list box, then click OK , or double click and item in a list.
Clear	Click an option button to make the black dot disappear. Click a check box to make the X disappear.

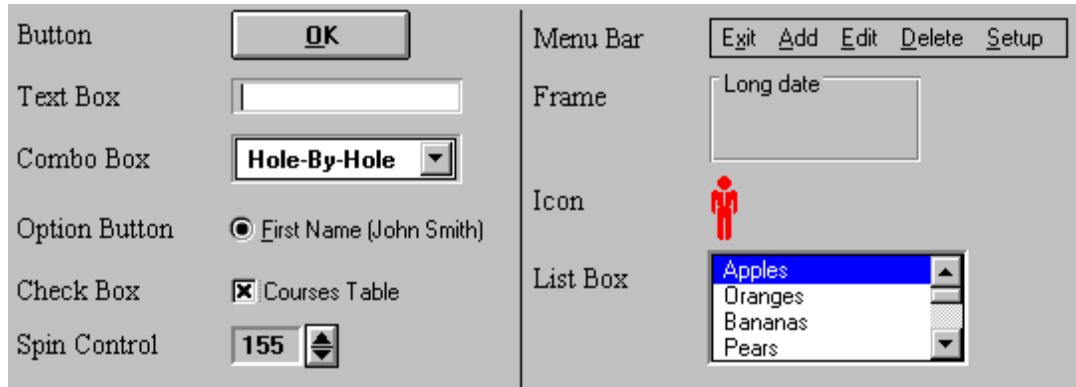
In Windows, the terms *choose* and *select* have different and specific meanings. Selecting an item usually means mark it with the selection cursor, which can appear as a highlight, a dotted rectangle, or both. You also select *check boxes* and *option buttons* in dialogs. Selecting alone does not initiate an action.

You choose an item to carry out an action. For example, choosing a command button or menu item might open a dialog or carry out a command. You often need to select an item before you can choose it.

1.4 Controls

You can use a combination of mouse and keyboard techniques. For example, you could click an item to select it, and then press **Enter** from the keyboard to choose it. When a procedure in this *User Manual* says to choose an item, generally you can use whichever method you prefer.

This section gives basic information about controls and their functions. Throughout this *Guide*, the control name will be in bold type. For example, select **OK** or select **Courses Table** check box. The controls found in the **9-Hole Stroke Play** application are similar as shown below.



1.4.1 Button or Command Button

You choose a *command button* to initiate an action, such as carrying out or cancelling a command. Common command buttons are **OK** and **Cancel**. They are often located along the bottom or on the right side of the dialog.

A command button, followed by an ellipsis (...) or a double greater-than sign (>>) opens another dialog box.

Unavailable command buttons are dimmed. The currently selected button has a darker border than other buttons. You can choose the currently selected button, simply by pressing the **Enter** key.

To choose a command button, click the command button. Or press the **Tab** key until the button you want is selected, and then press the **Enter** key.

1.4.2 Text Box

You type information into a *text box*. When you move to an empty text box, an *insertion point* (a flashing vertical bar) appears. The text you type starts at the insertion point.

If the box you move to already contains text, and the text is highlighted, any text you type replaces it. You can also delete the existing text by pressing the **Delete** key or **Backspace** key.

To select text in a text box, drag the pointer across the text, or double-click a word to select one word at a time. Or press and hold down the **Shift** key while pressing an **Arrow** key.

1.4.3 Combo Box

A *combo box* appears initially as a rectangular box containing the current selection. When you select the down arrow in the square box at the right, a list of available choices appears. If there are more items than can fit in the box, scroll bars are provided.

To open a combo box and select an item:

1. Click the arrow at the right to see a list of available choices.
2. Click the up or down scroll arrow, if visible or drag the scroll box to move to the item you want to select.
3. Click the item.

1.4.4 Option Button

Option buttons represent a group of mutually exclusive options. You can select only one option at a time.

If you already have one option selected, your current selection replaces it. The option buttons are, generally enclosed in a frame. The selected option button contains a black dot. Names of unavailable options are dimmed.

To select an option button, click the option button.

1.4.5 Check Box

A *check box* means you can select or clear an option. You can select as many check-box options as needed. When a check box is selected, it contains an **X**. Names of unavailable options are dimmed.

To select or clear check boxes, click the check box.

1.4.6 Spin Control

The *spin control* is a control that works with another control, such as a text box to increment and decrement values. It can also, scroll back and forth through a range of values or a list of items.

To continue to increment the value, click the up (or right) arrow of the spin control and hold down the mouse button, then release the mouse button when the desired value is displayed. Likewise, repeat the latter by clicking the down (or left) arrow to decrement the value. If a flashing vertical bar appears when you drag the mouse cursor over the area left of the up (or right) and down (or left) arrows, the control contains a text box. If the area is highlighted or selected you can change the value or list with the up and down (or left and right) arrow keys from the keyboard.

1.4.7 Menu Bar

The *menu bar* contains a list of menu items. Some commands carry out an action immediately; others display a dialog so that you can select options, or a dropdown menu. Dimmed menu items are unavailable.

A menu item followed by an ellipsis (...) opens another dialog.

1.4.8 Frame

A *frame* groups the controls together. The name of the frame usually describes the group of controls.

1.4.9 Icon

Icons are small pictures that represent something. For example, the icon in the previous illustration represents a male. Some icons act as a command button.

1.4.10 List Box

A *list box* displays a list of choices. If there are more choices than can fit in the box, scroll bars are provided so you can move quickly through the list. Some list boxes are accompanied with a text box. If you type a letter in the text box the list box scrolls to match the letter you type.

Usually, you can select only one item in a list box. There are some cases when you can select more than one item.

To select a single item from a list box:

- Use the method as described above or
- Click the scroll arrows until the item you want to select appears in the list
- Click the item, and then choose the appropriate command button or double-click the item to select it and complete the command all in one step.

To select multiple sequential items in a list, click the first item you want to select, and then drag the cursor to the last item you want to select.

To cancel the selection, click any item in the list or click the first item you want to select, press and hold down the **Shift** key, and click the last item you want to select. Both items, and all items in between, are selected.

To select multiple non-sequential items in a list, press and hold down the **Ctrl** key, and click each item you want to select.

To cancel a selection, press and hold down the **Ctrl** key, and click the item again.

1.5 System Requirements

The application will operate on the following operating systems and configurations:

- PC with a 266 MHz or greater Pentium-class processor
- Microsoft Windows 95/98/2000/ME/XP/Vista
- 256 MB of RAM or greater
- 15 MB available hard drive space
- CD drive
- Monitor supporting 800 x 600 or greater resolution with at least 256 colors

Set DPI Setting to 96 DPI

2. INSTALLATION AND SETUP

The application must be installed to a hard disk, before it can run. Please look at the appropriate instructions below.

2.1 Installing from Website

To install application from Golfsoft Software website:

1. Logon to the Golfsoft Software website (www.golfsoftsoftware.ca).
2. Click the **Friday Stableford** hyperlink.
3. Click the **Download Application** hyperlink and save to your desktop.
4. When the download is complete and successful, logoff from the website.
5. Double-click the Stroke9Setup icon from your desktop.
6. Delete the Stroke9Setup icon from your desktop.

2.2 Installing from CD-ROM

To install application from CD-ROM:

1. Turn on your computer and start Microsoft Windows 95/98/2000/ME/XP/Vista.
2. Place the application **CD** in your CD-ROM drive.
3. If AutoPlay is enabled, the installation will begin once the drive closes, follow the on-screen instructions.

Or

If Auto Play is not enabled, you will need to manually install the application. Double-click the **My Computer** icon on your desktop, double-click the icon for your CD-ROM drive, and then double-click the **Stroke9Setup.exe** icon. Once the installation begins follow the on-screen instructions.

2.3 Uninstalling Application

To uninstall application:

1. Turn on your computer and start Microsoft Windows 95/98/NT4/2000/ME/XP/Vista.
2. Click the **Start** button on the taskbar, point to **Settings**, and then click **Control Panel**.
3. Double-click **Add or Remove Programs**, select **Golfsoft Software Friday Stableford**, and then click **Add/Remove** to uninstall the application.

3. GETTING STARTED

3.1 Starting Application

To start **Friday Stableford** application from the **Start Menu**, click the **Start** button on the task bar, point to **Programs**, then **Golfsoft Software**, and then select **Friday Stableford** to launch the application.

To start **Friday Stableford** application from the **Handicap Manager 2011**, click the **Friday Stableford** button.

To start **Friday Stableford** application from the **desktop**, double-click the **Friday Stableford** application icon on your desktop.

3.2 Start Up

Once the application is started, a **Start Up** window will appear.



3.2.1 System Manager Access

Click the **System Manager Access** button to obtain access to the main **Friday Stableford** application. If the application is password protected, type in the System Manager password and click the **OK** button.

3.2.2 Cancel

Click the **Cancel** button or press the **Esc** key from the keyboard to exit the **Start Up** window.

3.2.3 Signup Team

This command button allows a player of the team to:

- Sign up their team of 3 or 4 players (front nine, back nine or both).
- Print their team's scorecards.

To sign up a team, click the **Signup Team** button and enter a valid access code. This action will open the **Sign Up Team** dialog.

Sign Up Team ✕

Add Clear

Front Nine (White)	Gross Score									
Hole	1	2	3	4	5	6	7	8	9	Out
Par	5	4	4	3	4	4	3	4	5	36

1

Points		
M	N	+/-

Back Nine (Yellow)	Gross Score									
Hole	10	11	12	13	14	15	16	17	18	In
Par	5	4	4	3	4	4	3	4	5	36

2

Points		
M	N	+/-

Copy

Scorer:
Francis Mattie

Add to Scorecard

Cancel

Print

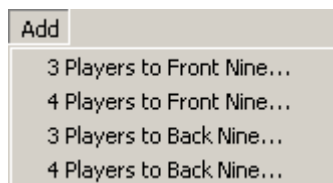
Ready ...

Note: The access code that is used to sign up the team is required to:

- Modify team.
- Remove the team from the competition.
- Add team's score.
- Edit team's score.

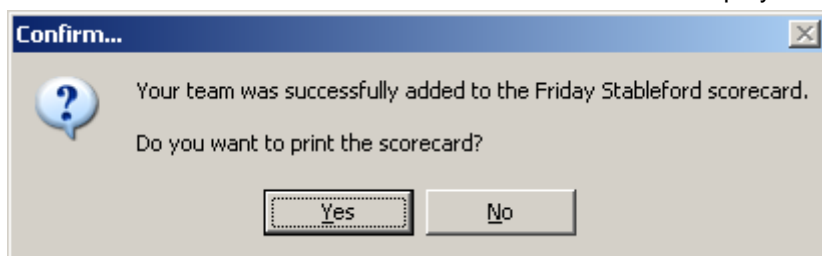
3.2.3.1 Add

The **Add** menu item offers commands to 4 dropdown menus:



To sign up a team:

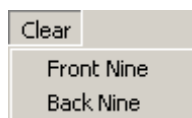
1. Click **Add** from the menu bar and the appropriate dropdown menu item.
2. Select each player from the **Select Golfer** dialog.
As you select each player, the player's quota (points needed) will be displayed in the appropriate row in the **N** column.
3. If you selected a front nine team and the same team is playing the back nine, click **Copy** button. You can also add or change a player by selecting the appropriate button on the left side of the scorecard.
4. Click the **Add to Scorecard** button to save the current team players to the system scorecard.



5. If the team was successfully added to the Friday Stableford scorecard, click the **Yes** button to print scorecard(s) (See sample in Section 7.1).

3.2.3.2 Clear

The **Clear** menu item offers commands to 2 dropdown menus:



To clear the front nine, click **Clear|Front Nine** from the menu bar.

To clear the back nine, click **Clear|Back Nine** from the menu bar.

3.2.4 Modify Team

This command button allows the player that signed up the team to modify the team. If a player was signed up and did not show, the player can be removed from the team to make a 3-man team or the player can be substituted with another player.

To remove a player:

1. Click the **Modify Team** button.
2. Enter the access code that was used to sign up the team and click the **OK** button.

Scorer:
Francis Mattie

Team: **What team do you want to modify?**

1 Francis Mattie, Tom Lornie, John Alessio, Rick Rousselle Front Nine

Esc Key to Cancel

3. Click the button containing the team to modify.

Change Players

Signup Number: 1

Total Points Needed: 39

Player	Need
Player 1: Mattie, Francis <input type="checkbox"/>	10
Player 2: Lornie, Tom <input type="checkbox"/>	14
Player 3: Alessio, John <input type="checkbox"/>	10
Player 4: Rousselle, Rick <input type="checkbox"/>	5

OK Cancel

4. To remove player, click the appropriate **Delete** button.
5. To substitute a player, click the appropriate button to the right of the player to be substituted. Select another player from the list and click the **OK** button.
6. Click the **OK** button to accept changes.

3.2.5 Remove Team

This command button allows the player that signed up the team to remove the entire team from the competition. This may be necessary, if the team did not start the 9-hole round for some unforeseen reason.

To remove the team from the 9-hole round:

1. Click the **Remove Team** button.
2. Enter the access code that was used to sign up the team and click the **OK** button.

3. Click the button containing the team you want to remove.
4. Click the **Yes** button from the **Confirm...** window.

3.2.6 Add Team Scores

This command button allows the player that signed up the team to add scores for each player on the team.

To add team score for each player:

1. Click the **Add Team Scores** button.
2. Enter the access code that was used to sign up the team and click the **OK** button.

3. Click the button containing the team you want to add scores.

Deep River Golf Club										November 22, 2008									Signup Number: 1				
Hole Number	1	2	3	4	5	6	7	8	9	Tot	10	11	12	13	14	15	16	17	18	In	Tot		
Yardage	536	293	433	155	371	389	216	362	525	3280	491	354	361	185	310	423	147	421	475	3167	6447		
Par	5	4	4	3	4	4	3	4	5	36	5	4	4	3	4	4	3	4	5	36	72		
Handicap	1	13	5	17	9	7	15	11	3		2	8	12	16	14	10	18	4	6				
Name	1	2	3	4	5	6	7	8	9	Tot	1	2	3	4	5	6	7	8	9	M	N	Pts	
Francis Mattie																						10	
Tom Lornie																						14	
John Alessio																						10	
Rick Rousselle																						5	
All Above																							
Scorer: Francis Mattie										Total Points Needed: 39										OK		Esc Key to Cancel	
Ready ...																							

4. Click the **All Above** button.
Click the button containing the player's name to add one player at a time.
5. Enter each player's hole-by-hole score when prompted to do so.

Team #1 - Francis Mattie

Deep River Golf Club Saturday, November 22, 2008

Hole Number	1	2	3	4	5	6	7	8	9	Tot	Front Nine	
Yardage	536	293	433	155	371	389	216	362	525	3280		
Par	5	4	4	3	4	4	3	4	5	36		
Score	5	4	4	4	5	5	5	4	4	40	Need	Pts
Points	2	2	2	1	1	1	0	2	3	14	10	+4

Score must be > 0 and <= 19

Enter Esc Key to Cancel

Press the ENTER key to add score.

- Click the **Enter** button.
- After all the scores have been added, click the **OK** button to post scores.

3.2.7 Edit Team Scores

This command button allows the player that signed up the team to edit each player's scores on the team.

To edit player's score:

- Click the **Edit Team Scores** button.
- Enter the access code that was used to sign up the team and click the **OK** button.

Scorer: Francis Mattie Esc Key to Cancel

Team: What team do you want to edit scores for?

23	Francis Mattie, Tim Hartwig, Rick Roussele, Lindsay Meilleur	Front Nine
24	Francis Mattie, Tim Hartwig, Rick Roussele	Back Nine

- Click the button containing the team and player you want to edit score.

Deep River Golf Club June 13, 2008 Signup Number: 23

Hole Number	1	2	3	4	5	6	7	8	9	Tot	10	11	12	13	14	15	16	17	18	In	Tot
Yardage	536	293	433	155	371	389	216	362	525	3280	491	354	361	185	310	423	147	421	475	3167	6447
Par	5	4	4	3	4	4	3	4	5	36	5	4	4	3	4	4	3	4	5	36	72
Handicap	1	13	5	17	9	7	15	11	3		2	8	12	16	14	10	18	4	6		

Name	1	2	3	4	5	6	7	8	9	Tot	1	2	3	4	5	6	7	8	9	M	N	Pts
Francis Mattie	7	3	5	4	4	6	4	5	5	43	0	3	1	1	2	0	1	1	2	11	7	+4
Tim Hartwig	6	5	6	3	5	4	4	4	5	42	1	1	0	2	1	2	1	2	2	12	11	+1
Rick Roussele	6	4	5	4	6	7	5	5	7	49	1	2	1	1	0	0	0	1	0	6	8	-2
Lindsay Meilleur	6	5	6	5	4	4	5	5	7	47	1	1	0	0	2	2	0	1	0	7	7	+3

All Above

Scorer: Francis Mattie Total Points Needed: 33 OK Esc Key to Cancel

Ready...

- Click the button containing the player's name and edit player's score.
- Click the **OK** button to accept changes.

4. MENU ITEMS

File Course... Members... Non-Members... Players... Sign Up... Scores... Zip UnZip Help

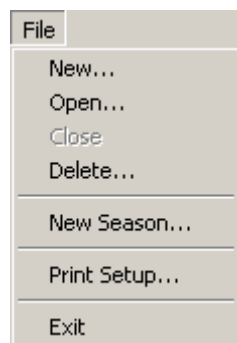
The *menu bar* contains a list of menu items. Some commands carry out an action immediately; others display a dialog so that you can select options, or a dropdown menu. Dimmed menu items are unavailable.

A menu item followed by an ellipsis (...) opens another dialog.

To access any of the menu items, click the item or press the **Alt** key from the keyboard and at the same time press the underscored letter of the menu item. Some of the menu items have dropdown menu items.

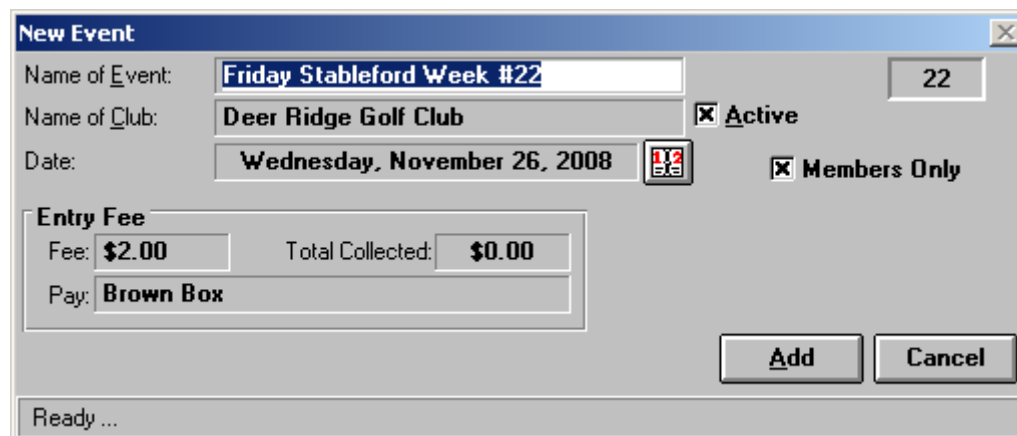
4.1 File

The **File** menu item offers commands to 6 dropdown menus:



4.1.1 New

To create a new event, click **File|New...** from the menu bar, which opens a **New Event** dialog. This menu item will be disabled, if the default parameters have not been set (See Section 4.1.5). Set or select the available options, as required. Click the **Add** button when finished.

A screenshot of the 'New Event' dialog box. It contains the following fields and controls:

- Name of Event: Friday Stableford Week #22
- Name of Club: Deer Ridge Golf Club
- Date: Wednesday, November 26, 2008
- Active: Active
- Members Only: Members Only
- Entry Fee section:
 - Fee: \$2.00
 - Total Collected: \$0.00
 - Pay: Brown Box
- Buttons: Add, Cancel
- Status bar: Ready ...

Name of Event – This text box allows the user to enter the name of the event or competition. The application will automatically place a default name in the text box.

Members Only – This check box determines if non-members can play in the competition.

Date – This is the date of the event. Click the **Calendar** button, to select the date.

March 2008						
Su	Mo	Tu	We	Th	Fr	Sa
						1
2	3	4	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29
30	31					
March 12, 2008						
Press Enter Key to Accept or double click selection box.						
Press Esc Key to Cancel						

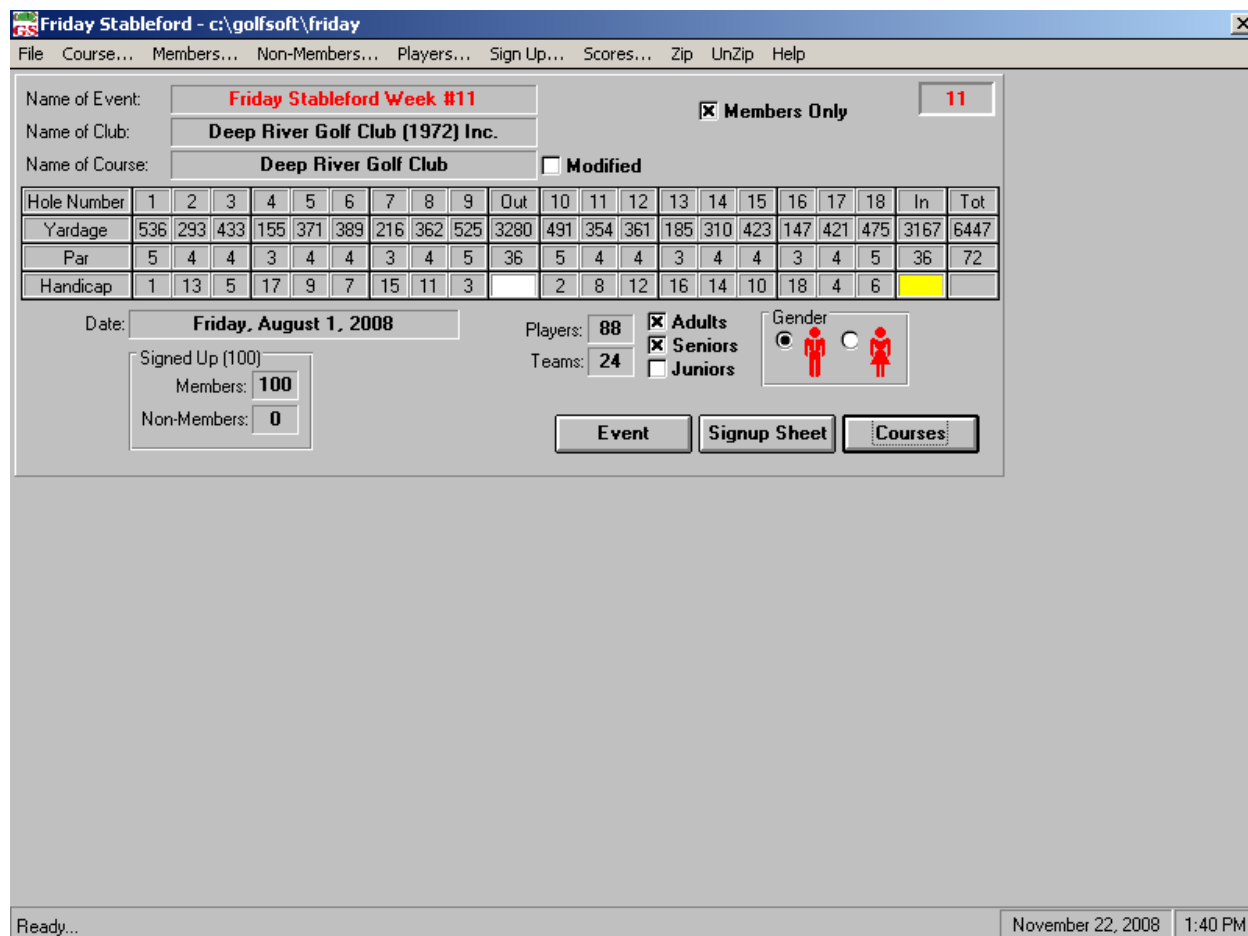
Entry Fee

- **Fee** – This text box allows users to enter the entry fee for each 9-hole round by each player in the competition.
- **Pay** – This text box allows users to enter the collector of the entry fee for the competition or where to pay the entry fee.
- **Total Collected** – This box displays the amount of money collected for the competition.

4.1.2 Open

To open an old event:

1. Click **File|Open...** from the menu bar.
2. Select the event from the list.
3. Click the **Open** button.



4.1.3 Close

To close an opened event and return to the main screen, click **File|Close** from the menu bar.

4.1.4 Delete

To delete an old event:

1. Click **File|Delete...** from the menu bar.
2. Select the event from the list.
3. Click the **Delete** button.
4. Click the **Yes** button on the **Confirm...** window.

4.1.5 New Season

To select default settings for the weekly Friday Stableford competition, click **File|New Season** from the menu bar, which will open the **defaults Parameters** dialog. This function is generally used at the beginning of the new golf season.

Select Default Course – Click this command button to set the default course. One of the **Type of Round** options and one of the **Gender** options must be selected, before this button is enabled.

Set Previous Last Five Rounds – Click this command button to reset new season.

Type of Round – Select one of three options.

Adults – Select this check box, if adults can play in the competition.

Seniors – Select this check box, if seniors can play in the competition.

Juniors – Select this check box, if juniors can play in the competition.

Gender – Select one of two options.

Members Only – Select this check box, if non-members cannot play in the competition.

Fee – This text box is the entry fee for each player per 9-hole round.

Pay – This text box is where to put or pay the entry fee.

Admin Fee – This amount is the percentage of the money collected that is used as an administration fee.

Payout 1 – These are the first payout options.

Total Pot >= – This is the minimum amount of money collected to determine if payout 1 option is used.

First – This amount is the percentage payout for first place.

Second – This amount is the percentage payout for second place.

Third – This amount is the percentage payout for third place.

Payout 2 – These are the second payout options.

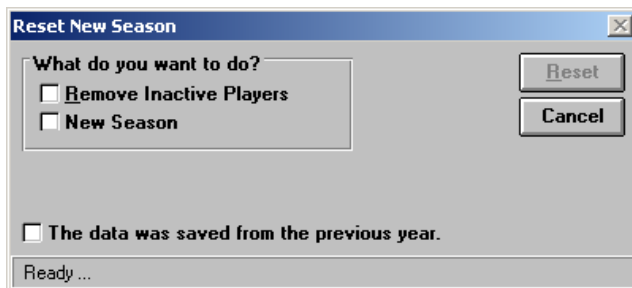
Total Pot ← – This is the maximum amount of money collected to determine if payout 2 option is used.

First – This amount is the percentage payout for first place.

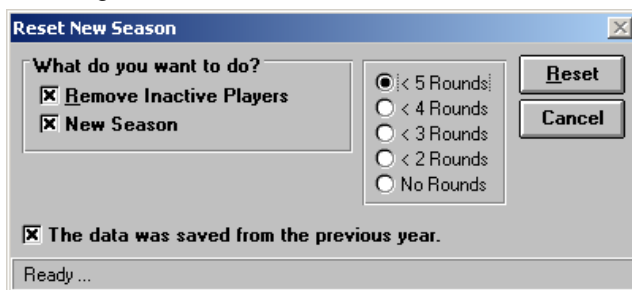
Second – This amount is the percentage payout for second place.

4.1.5.1 Reset New Season

To reset new season, click the **Reset New Season** button.



Remove Inactive Players – Select this check box, to remove inactive players. Select one of the options to the right of the check box.



New Season – Select this check box, to clear the entire records from the previous year.

The data was saved from the previous year. – Select this check box, to enable the **Reset** button.

- Click the **Reset** button, to reset.

4.1.6 Print Setup

To set the properties of the default printer, click **File|Print Setup** from the menu bar.

4.1.7 Exit

To exit the application, click **File|Exit** from the menu bar.

4.2 Courses...

To execute the Courses Management application (COURSES.EXE), click **Courses...** from the menu bar. See the [*Courses Management User Manual*](#) for instructions.

4.3 Members...

To execute the Members Management application (MEMBERS.EXE), click **Members...** from the menu bar.

See the [*Members Management User Manual*](#) for instructions.

4.4 Non-Members...

To execute the Non-Members Management application (NONMEMS.EXE), click **Non-Members...** from the menu bar.

See the [*Non-Members Management User Manual*](#) for instructions.

4.5 Players...

Click **Players...** from the menu bar to open the **Friday Stableford Players** dialog, which allows users to:

- Add, edit and delete players to database.
- Print money earned list.
- Update Handicap Factors.
- Print points needed table.
- Select option to use Handicaps from the Handicap System or last five rounds.

ID	Name	Member	HF	Club Hcp	Hcp	Need	Added
525	Lee, Kevin	yes	11.1	12	12	12	2008/05/23
181	Lepage, John	yes	22.5	24	6	6	2004/05/07
202	Levinski, Lorne	yes	18.0	20	8	8	2004/05/07
91	Lornie, Tom	yes	8.1	9	14	14	2008/11/22
216	MacMillan, Jim	yes	17.9	19	9	9	2004/09/03
263	MacRae, Mark	yes	11.5	13	12	12	2007/05/04
243	Mattie, Francis	yes	13.1	14	11	11	2004/05/07
152	McCall, Verne	yes	23.6	26	5	5	2004/05/07
271	McLaren, Rob	yes	10.1	11	13	13	2005/07/01
92	McMahon, John	yes	32.4	35	3	1	2008/11/22
579	Meilleur, Lindsay	yes	18.9	21	8	8	2008/06/13
186	Meilleur, Sonny	yes	11.0	12	12	12	2004/05/07
258	Miller, David	yes	11.3	12	12	13	2007/06/29
130	Miller, Floyd	yes	24.1	26	5	5	2004/05/07
171	Miller, Orval	yes	11.1	12	12	12	2004/05/07
419	Moon, Doug	yes	22.3	24	6	6	2007/05/18

Buttons: **Print Money List**, Use Handicap, **Update Handicap Factors**, **Print Points Needed Table**

Status: Ready...

Use Handicap – Select this check box to have the application calculate points needed with Handicap Factors from the Handicap System, otherwise use points made from the last five rounds.

4.5.1 Menu Items

Exit Add Edit Delete

4.5.1.1 Exit

To exit the **Friday Stableford Players** dialog, click **Exit** from the menu bar.

4.5.1.2 Add

The **Add** menu item offers commands to 2 dropdown menus:



To add member to the Friday Stableford database:

1. Click **Add|Member** from the menu bar.
2. Select member from the **Select Golfer** dialog.
3. Click the **Update** button.

To add non-member to the Friday Stableford database:

1. Click **Add|Non-Member** from the menu bar.
2. Select non-member from the **Select Golfer** dialog.
3. Enter non-member's current handicap factor.
4. Click the **Update** button.

4.5.1.3 Edit

To edit player from the Friday Stableford database:

1. Select the row containing the player to edit.
2. Click **Edit** from the menu bar.
3. Make the necessary changes.
4. Click the **Update** button.

4.5.1.4 Delete

To delete player from the Friday Stableford database:

1. Select the row containing the player to delete.
2. Click **Delete** from the menu bar.
3. Click the **Yes** button on the **Confirm...** window.

4.5.2 Command Buttons

4.5.2.1 Print Money List

Click the **Print Money List** button to print money earned by each player during the current season.

4.5.2.2 Update Handicap Factors

Click the **Update Handicap Factors** button to update the Friday Stableford database with Handicap Factors from the Handicap System.

4.5.2.3 Print Points Needed Table

Click the **Print Points Needed Table** button to print points needed table, including player's name, points made in the last five rounds and points needed (See sample in Section 7.5).

4.6 Signup...

To access the **Signup Players** dialog, click **Signup...** from the menu bar (See Section 3.2.3 for instructions).

Sign Up Team ✕

Add Clear

Front Nine (White)	Gross Score									
Hole	1	2	3	4	5	6	7	8	9	Out
Par	5	4	4	3	4	4	3	4	5	36

1

Points

M	N	+/-

Back Nine (Yellow)	Gross Score									
Hole	10	11	12	13	14	15	16	17	18	In
Par	5	4	4	3	4	4	3	4	5	36

2

Points

M	N	+/-

Copy

Scorer:
System Manager

Add to Scorecard
Cancel
Print

Ready ...

4.7 Scores...

To access the **Scores** dialog, click **Scores...** from the menu bar.

Friday Stableford Week #4 - Friday, June 6, 2008																							
Exit	Edit	View	Delete Team...	Calculate	Sort by Team	Print	Export																
Hole Number	1	2	3	4	5	6	7	8	9	Out	10	11	12	13	14	15	16	17	18	In	Tot		
Yardage	536	293	433	155	371	389	216	362	525	3280	491	354	361	185	310	423	147	421	475	3167	6447		
Par	5	4	4	3	4	4	3	4	5	36	5	4	4	3	4	4	3	4	5	36	72		
Handicap	1	13	5	17	9	7	15	11	3		2	8	12	16	14	10	18	4	6				
Name	1	2	3	4	5	6	7	8	9	Tot	1	2	3	4	5	6	7	8	9	M	N	Pts	
Doug Barnard	7	6	5	5	7	5	4	6	6	51	0	0	1	0	0	1	1	0	1	4	6	-2	F9
Ron Booth	7	5	5	5	6	6	3	6	6	49	0	1	1	0	0	0	2	0	1	5	4	+1	1
Sonny Meilleur	7	5	5	4	4	5	3	4	7	44	0	1	1	1	2	1	2	2	0	10	11	-1	
Bill Seddon	7	6	5	3	4	5	3	5	6	44	0	0	1	2	2	1	2	1	1	10	8	+2	0
Steve Henson	6	5	6	4	5	6	3	5	6	46	1	1	0	1	1	0	2	1	1	8	8	0	F9
Ed Mutterback	8	6	4	5	7	5	4	5	6	50	0	0	2	0	0	1	1	1	1	6	8	-2	2
John Scheuneman	6	4	5	4	5	6	4	6	6	46	1	2	1	1	1	0	1	0	1	8	9	-1	
Ray Walker	10	5	6	4	6	6	5	6	7	55	0	1	0	1	0	0	0	0	0	2	5	-3	-6
Steve Henson	5	6	5	5	4	6	3	6	4	44	2	0	1	0	2	0	2	0	3	10	8	+2	B9
Ed Mutterback	7	4	5	4	6	5	3	6	6	46	0	2	1	1	0	1	2	0	1	8	8	0	3
John Scheuneman	6	5	6	4	6	6	3	5	5	46	1	1	0	1	0	0	2	1	2	8	9	-1	
Ray Walker	6	5	5	5	6	6	4	6	6	49	1	1	1	0	0	0	1	0	1	5	5	0	+1
Whitney Cook	7	5	8	3	5	6	5	7	6	52	0	1	0	2	1	0	0	0	1	5	5	0	F9
Jack Gray	8	4	7	4	7	7	6	5	6	54	0	2	0	1	0	0	0	1	1	5	6	-1	4
Morley Taylor	6	5	7	5	6	6	4	7	8	54	1	1	0	0	0	0	1	0	0	3	8	-5	
																							-6
Whitney Cook	7	5	7	6	6	5	3	7	5	51	0	1	0	0	0	1	2	0	2	6	5	+1	B9
Jack Gray	7	5	7	5	7	7	4	6	5	53	0	1	0	0	0	0	1	0	2	4	6	-2	5
Morley Taylor	6	6	5	4	5	7	4	7	6	50	1	0	1	1	1	0	1	0	1	6	8	-2	
																							-3
George Burton	7	5	6	3	5	6	3	4	5	44	0	1	0	2	1	0	2	2	2	10	7	+3	F9
Jim Macmillan	7	5	6	3	6	6	4	5	5	47	0	1	0	2	0	0	1	1	2	7	8	-1	6
Verne McCall	7	5	6	2	6	6	4	6	6	48	0	1	0	3	0	0	1	0	1	6	6	0	
Gerald Tallon	7	4	5	3	6	6	4	6	7	48	0	2	1	2	0	0	1	0	0	6	9	-3	-1

This dialog allows users to:

- Add, edit and view player and team scores.
- Edit team number.
- Substitute players on a team.
- Remove player from team.
- View player's combined scores (front nine and back nine) or team 9-hole scores.
- Find the player that signed up the team.
- Delete a team from the 9-hole competition.
- Sort scores based on team points or by team number.
- Print a number of reports.
- Export scores to Handicap System.

4.7.1 Menu Items

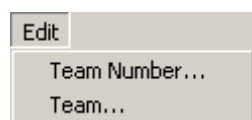
Exit	Edit	View	Find	Delete Team...	Calculate	Sort by Team	Print	Export
------	------	------	------	----------------	-----------	--------------	-------	--------

4.7.1.1 Exit

To exit the **Scores** dialog, click **Exit** from the menu bar.

4.7.1.2 Edit

The **Edit** menu item offers commands to 2 dropdown menus:

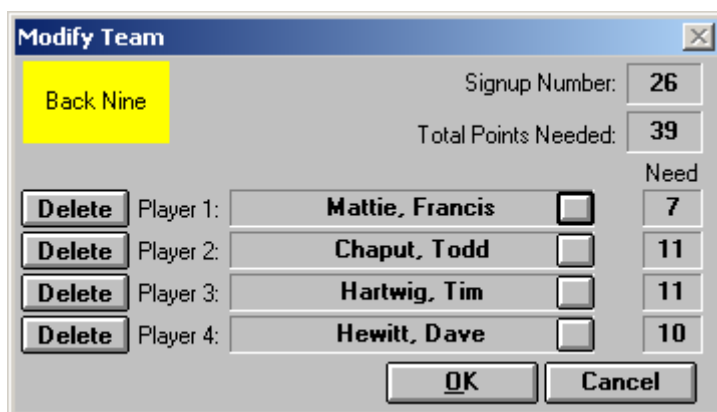


To edit a team's number:

1. Click **Edit|Team Number...** from the menu bar.
2. Select team from the list and click the **Edit** button.
3. Enter the new number and click the **OK** button.

To edit team:

1. Click **Edit|Team...** from the menu bar.
2. Select team from the list and click the **Edit** button.



To substitute player:

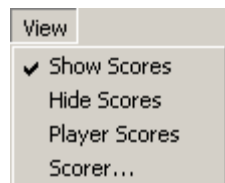
- a. Click the button to the right of the player to be substituted.
- b. Select substitution player from the player's list and click the **OK** button.

To remove a player (4-man team to 3-man team):

- a. Click the appropriate button to the left on the player.
3. After the modifications, click the **OK** button.

4.7.1.3 View

The **View** menu item offers commands to 4 dropdown menus:



To show scores after hiding the scores, click **View|Show Scores** from the menu bar.

To hide the scores that are currently shown, click **View|Hide Scores** from the menu bar.

To combine front nine with back nine rounds and view 18-hole rounds, click **View|Players Scores** from the menu bar. When this has been completed, the scores can be exported to the Handicap System (See Section 4.7.1.8).

To view who signed up the team:

1. Click **View|Scorer...** from the menu bar.
2. Select team from the list and click the **Who** button.



4.7.1.4 Delete Team...

To delete a team from a 9-hole round:

1. Click the **Delete Team...** button from menu bar.
2. Select team from the list and click the **Delete** button.
3. Click the **Yes** button from the **Confirm...** window.

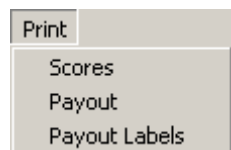
4.7.1.5 Calculate

To calculate and sort the display by plus/minus points, click **Calculate** from the menu bar.

4.7.1.6 Sort by Team

To sort the display by team number, click **Sort by Team** from the menu bar.

4.7.1.7 Print



To print scores, click **Print|Scores** from the menu bar (See sample in Section 7.3).

To print payout results, click **Print|Payout** from the menu bar (See sample in Section 7.2).

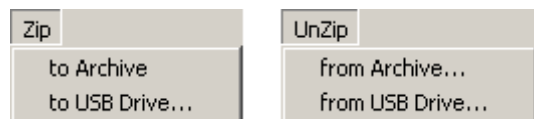
To print payout labels, click **Print|Payout Labels** from the menu bar (See sample in Section 7.4).

4.7.1.8 Export

To export score to the Handicap System:

1. Click **View|Player Scores** from the menu bar.
2. Click **Export** from the menu bar.

4.8 Zip and UnZip



4.8.1 Zip Files

To zip files to `c:\golfsoft\archive\friday.zip`:

- Click **Zip** from the main menu and click **to Archive**.

To zip files to USB Drive:

- Insert USB Drive into USB port.
- Click **Zip** from the main menu and click **to USB Drive**.

4.8.2 Unzip Files

To extract files from `c:\golfsoft\archive\friday.zip` to `c:\golfsoft\friday`:

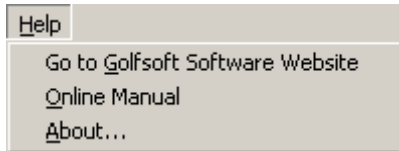
- Click **UnZip** from the main menu and click **from Archive**.

To extract files from USB Drive to `c:\golfsoft\friday`:

- Insert USB Drive into USB port.
- Click **UnZip** from the main menu and click **from USB Drive**.

4.9 Help

The **Help** menu item offers commands to 3 dropdown menus:



To go to the Golfsoft Software website, click **Help|Go to Golfsoft Software Website** from the menu bar.
To go online and view the Friday Stableford User's Manual, click **Help|Online Manual** from the menu bar.
To learn more about Friday Stableford application, click **Help|About...** from the menu bar.

5. COMMAND BUTTONS

You choose a *command button* to initiate an action, such as carrying out or cancelling a command. Common command buttons are **OK** and **Cancel**. They are often located along the bottom or on the right side of the dialog.

A command button, followed by an ellipsis (...) or a double greater-than sign (>>) opens another dialog box.

Unavailable command buttons are dimmed. The currently selected button has a darker border than other buttons. You can choose the currently selected button, simply by pressing the **Enter** key.

To choose a command button, click the command button. Or press the **Tab** key until the button you want is selected, and then press the **Enter** key.

After you start a new event or open an old event, the screen will display several command buttons:



Simply, click the appropriate command button.

5.1 Event

This command button opens the **Old Event** dialog, which allows users to edit changes to parameters that were set during create new event procedure (See Section 4.1.1).

 A screenshot of a Windows-style dialog box titled "Old Event". It contains several input fields and checkboxes. The "Name of Event" field is filled with "Friday Stableford Week #4" and has a small box with the number "4" to its right. The "Name of Club" field is filled with "Deep River Golf Club (1972) Inc.". The "Date" field is filled with "Friday, June 6, 2008". There are two checked checkboxes: "Active" and "Members Only". Below these is a section for "Entry Fee" with "Fee" set to "\$2.00" and "Total Collected" set to "\$192.00". The "Pay" field is filled with "Brown Box". At the bottom right are "OK" and "Cancel" buttons. A status bar at the bottom left says "Ready ...".

5.2 Signup Sheet

This command button opens the **Signup Sheet** dialog, which allows users to set who can play in the competition.

 A screenshot of a Windows-style dialog box titled "Signup Sheet". It features a checked checkbox for "Members Only". Under the heading "Status", there are three checkboxes: "Adults" (checked), "Seniors" (checked), and "Juniors" (unchecked). To the right, under the heading "Gender", there are three radio buttons with corresponding icons: a male icon (selected), a female icon, and a combined gender icon. At the bottom are "OK" and "Cancel" buttons. A status bar at the bottom left says "Ready ...".

Members Only – This check box determines if non-members can play in the competition.

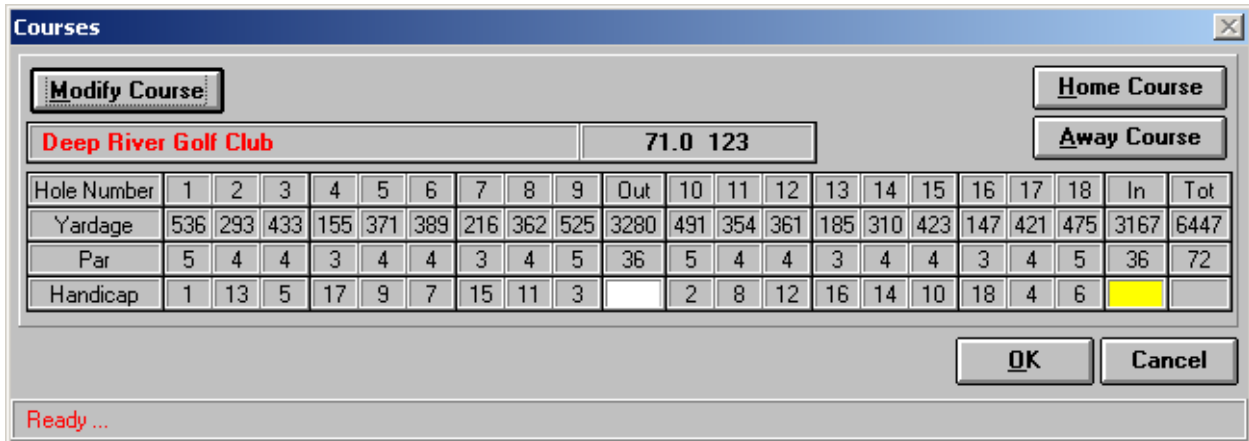
Status – Select one or multiple options.

Gender – Select one of three options.

- Click the **OK** button, to accept changes.

5.3 Courses

This command button opens the **Courses** dialog, which allows users to modify the current course information, such as: yardage, par or handicap. This dialog also allows users to select the tees of the home course or select an away course and the tees.



Home Course – Click this command button to select the tees of the home course.

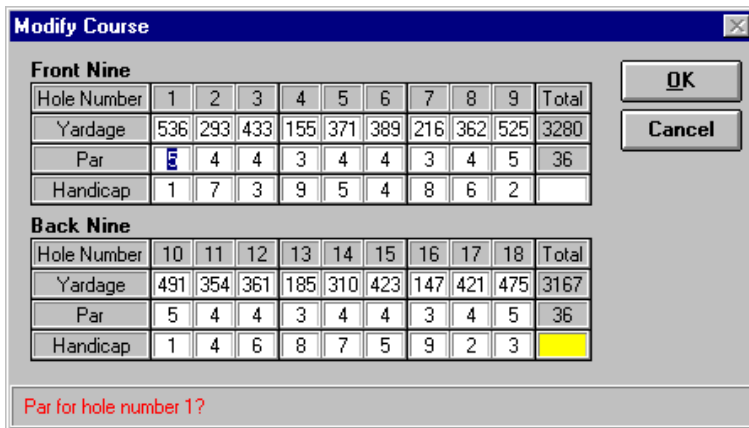
Away Course – Click this command button to select an away course and the tees.

Modify Course – Click this command button to modify the details of the selected course, such as: yardage, par, and Handicap stroke holes.

5.3.1 Modify Course

This command button opens the **Modify Course** dialog, which allows users to modify the course information such as: yardage, par, and Handicap stroke holes.

When playing competitions, such as Stableford, the points are awarded based on par. Normally, golf courses rate the holes based on average scores of the hole. Therefore, it makes sense that the Handicap stroke hole should be based on par. This dialog allows these changes to be made. A temporary tee may also be used for the competition. Hence, the yardage or par for the hole can be modified. The new modifications will be displayed on the scorecards, screen displays and reports.




- Click the **OK** button, to accept changes.

5.3.2 Home Course

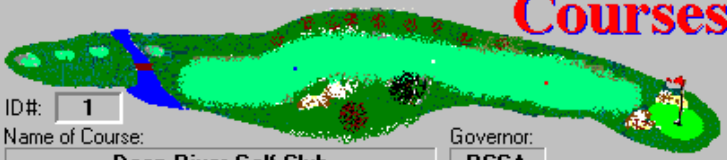
This command button opens the **Home Courses Selection** dialog, which allows the user to select the tees of the home course.

Home Course Selection...
✕



Rating/Slope

18-Hole	Front	Back
69.9 121	35.0/121	34.9/121
65.2 106	32.6/106	32.6/106



Courses

ID#:

Name of Course: Governor:

Holes: 18 9 Province:

Hole Number	1	2	3	4	5	6	7	8	9	Out	10	11	12	13	14	15	16	17	18	In	Tot
Yardage	536	293	433	155	371	389	216	362	525	3280	491	354	361	185	310	423	147	421	475	3167	6447
Par	5	4	4	3	4	4	3	4	5	36	5	4	4	3	4	4	3	4	5	36	72
Handicap	1	13	5	17	9	7	15	11	3		2	8	12	16	14	10	18	4	6		
Yardage	491	231	361	101	312	314	147	287	456	2700	435	293	298	155	240	389	113	362	405	2690	5390
Par	5	3	4	3	4	4	3	4	5	35	5	4	4	3	4	4	3	4	4	35	70
Handicap	1	15	3	17	9	5	13	11	7		4	8	10	16	14	12	18	2	6		

1 White/Yellow

2 Red/Blue

Esc Key
to Cancel

Ready ...

To select the tees, click the appropriate button displaying the color of the tees or type the number that is displayed on the button. For example: press the **2** key from the keyboard, if you want to set the tees to Red/Blue.

5.3.3 Away Course

This command button opens the **Away Courses Selection** dialog, which allows the user to select away courses and tees.

Away Course Selection...

List of Courses: **Bear Mountain Golf & Country Club**

Rating/Slope

18-Hole	Front	Back
75.1 152	37.8/149	37.3/154
72.9 147	36.8/148	36.1/148
71.0 133	36.0/130	35.0/135
68.4 129	34.2/129	34.2/129
64.8 118	32.4/118	32.4/118

ID#: **423**

Name of Course: **Bear Mountain Golf & Country Club**

Province: **BC**

Holes: 18 9

Governor: **RCGA**

Hole Number	1	2	3	4	5	6	7	8	9	Out	10	11	12	13	14	15	16	17	18	In	Tot
Yardage	549	375	395	194	493	432	173	483	556	3650	364	152	429	488	523	471	189	343	603	3562	7212
Par	5	4	4	3	4	4	3	4	5	36	4	3	4	4	5	4	3	4	5	36	72
Handicap	17	15	13	9	1	3	11	5	7		12	14	8	2	10	6	16	18	4		
Yardage	523	348	362	183	454	410	155	449	537	3421	338	135	407	453	509	432	177	311	561	3323	6744
Par	5	4	4	3	4	4	3	4	5	36	4	3	4	4	5	4	3	4	5	36	72
Handicap	17	15	13	9	1	3	11	5	7		12	14	8	2	10	6	16	18	4		
Yardage	508	325	329	150	423	397	148	431	521	3232	315	128	389	437	480	390	166	289	510	3104	6336
Par	5	4	4	3	4	4	3	4	5	36	4	3	4	4	5	4	3	4	5	36	72
Handicap	17	15	13	9	1	3	11	5	7		12	14	8	2	10	6	16	18	4		
Yardage	420	325	329	88	389	283	148	413	440	2835	315	116	389	345	464	399	158	369	493	3048	5883
Par	5	4	4	3	4	4	3	4	5	36	4	3	4	4	5	4	3	4	5	36	72
Handicap	17	15	13	9	1	3	11	5	7		12	14	8	2	10	6	16	18	4		
Yardage	533	415	384	376	414	316	155	384	188	3165	215	90	315	345	387	279	95	259	449	2434	5599
Par	5	4	4	3	4	4	3	4	5	36	4	3	4	4	5	4	3	4	5	36	72
Handicap	17	15	13	9	1	3	11	5	7		12	14	8	2	10	6	16	18	4		

Search by

Type the ID number of the away course, then press the Enter key...

List of Courses – This combo box allows the user to select an away course from the COURSES database. If the ID number of the course is known, the away course may be select with the **Search by** button. Click the **Search by** button and enter the ID number in the appearing text box.

To select the tees, click the appropriate button displaying the color of the tees or type the number that is displayed on the button.

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7. PRINT SAMPLES

The print samples are not actual size.

7.1 Scorecard

Team Number: 28

Friday, June 6, 2008

0 points for triple bogey, 0 for double bogey, 1 for bogey, 2 for par, 3 for birdie, 4 for eagle, 5 for double eagle.

Front Nine (White)		Gross Score / Points									
Hole		1	2	3	4	5	6	7	8	9	Gross
Par		5	4	4	3	4	4	3	4	5	36
1	Francis Mattie	/	/	/	/	/	/	/	/	/	
2	Tom Lornie	/	/	/	/	/	/	/	/	/	
3	John Alessio	/	/	/	/	/	/	/	/	/	
4	Rick Rousselle	/	/	/	/	/	/	/	/	/	
Total Points:											

38		
Points		
M	N	+/-
	7	
	14	
	11	
	6	
Total:		

7.2 Payout

Friday Stableford Week #11 Results

Friday, August 1, 2008

Team (10)	Made	Need	+/-
Ron Booth	5	3	+2
Sonny Meilleur	16	10	+6
Ken Tait	5	4	+1
Bill Seddon	5	5	0
Back Nine	Yellow	Total	+9

Team (5)	Made	Need	+/-
Jack Gray	10	5	+5
John Walden	8	9	-1
Morley Taylor	6	5	+1
Front Nine	White	Total	+5

Team (26)	Made	Need	+/-
Mike Hogue	16	16	0
David Miller	14	11	+3
Rob McLaren	10	10	0
Charles Sims	14	13	+1
Back Nine	Yellow	Total	+4

Total Pot: \$176.00
 Players: 88
 Teams: 24
 Administration Fee: \$1.00

First Place \$88.00

Second Place \$52.00

Third Place \$35.00

7.3 Scores

Friday Stableford Week #11 Team Scores

Friday, August 1, 2008

Team	Player	Yardage Par	Front Nine									White 3280 36	Back Nine									Yellow		Pts
			536	293	433	155	371	389	216	362	525		491	354	361	185	310	423	147	421	475	3167	6447	
10	Ron Booth		1	2	3	4	5	6	7	8	9	Gross	1	2	3	4	5	6	7	8	9	M	N	+2
Back	Sonny Meilleur		7	6	5	4	5	6	3	6	7	49	0	0	1	1	1	0	2	0	0	5	3	+2
Nine	Ken Tait		5	4	3	3	5	5	3	5	5	38	2	2	3	2	1	1	2	1	2	16	10	+6
+9	Bill Seddon		6	5	5	5	6	6	3	6	7	49	1	1	1	0	0	0	2	0	0	5	4	+1
	Jack Gray		5	6	6	4	6	6	4	5	7	49	2	0	0	1	0	0	1	1	0	5	5	0
5	John Walden		5	3	6	3	6	7	3	6	6	45	2	3	0	2	0	0	2	0	1	10	5	+5
Front	Morley Taylor		5	5	7	4	5	4	5	6	6	47	2	1	0	1	1	2	0	0	1	8	9	-1
Nine			7	6	5	3	6	5	3	6	8	49	0	0	1	2	0	1	2	0	0	6	5	+1
+5																								
26	Mike Hogue		4	5	4	4	4	4	3	4	6	38	3	1	2	1	2	2	2	2	1	16	16	0
Back	David Miller		4	4	4	4	4	6	3	5	6	40	3	2	2	1	2	0	2	1	1	14	11	+3
Nine	Rob McLaren		6	4	5	5	4	6	3	6	5	44	1	2	1	0	2	0	2	0	2	10	10	0
+4	Charles Sims		4	6	4	5	4	4	3	5	5	40	3	0	2	0	2	2	2	1	2	14	13	+1
6	Jack Gray		6	6	6	4	5	7	3	5	7	49	1	0	0	1	1	0	2	1	0	6	5	+1
Back	John Walden		6	5	5	4	4	6	3	6	6	45	1	1	1	1	2	0	2	0	1	9	9	0
Nine	Morley Taylor		5	6	5	4	5	7	3	6	7	48	2	0	1	1	1	0	2	0	0	7	5	+2
+3																								
17	Mike Hogue		4	5	5	4	4	5	4	4	5	40	3	1	1	1	2	1	1	2	2	14	16	-2
Front	Rob McLaren		5	4	4	3	4	5	5	4	6	40	2	2	2	2	2	1	0	2	1	14	10	+4
Nine	David Miller		4	5	5	4	4	5	4	4	5	40	3	1	1	1	2	1	1	2	2	14	11	+3
+3	Charles Sims		6	5	4	3	4	5	5	5	6	43	1	1	2	2	2	1	0	1	1	11	13	-2
18	Don Morrison		6	4	5	4	4	4	4	4	5	40	1	2	1	1	2	2	1	2	2	14	12	+2
Front	Paul Unrau		7	6	5	4	5	5	X4	5	7	48	0	0	1	1	1	1	0	1	0	5	5	0
Nine	Dave Morrison		6	4	6	4	6	6	4	6	6	48	1	2	0	1	0	0	1	0	1	6	6	0
+2																								
16	Mike Paquette		6	4	6	3	5	5	3	6	5	43	1	2	0	2	1	1	2	0	2	11	8	+3
Back	Orval Miller		6	5	5	3	6	5	4	4	6	44	1	1	1	2	0	1	1	2	1	10	11	-1
Nine	Jerry Sims		6	4	5	3	4	5	4	5	6	42	1	2	1	2	2	1	1	1	1	12	12	0
+2																								
21	Rick Rousselle		5	6	5	3	6	6	3	6	7	47	2	0	1	2	0	0	2	0	0	7	6	+1
Back	Eric Senohrabek		6	4	4	2	4	5	2	6	6	39	1	2	2	3	2	1	3	0	1	15	12	+3
Nine	Francis Mattie		6	4	5	3	6	7	4	6	X6	47	1	2	1	2	0	0	1	0	0	7	9	-2
+1	Jeremy Stewart		5	5	5	4	5	5	3	5	6	43	2	1	1	1	1	1	2	1	1	11	12	-1
9	John Lepage		7	5	5	4	6	6	3	6	5	47	0	1	1	1	0	0	2	0	2	7	6	+1
Back	Peter Morris		5	7	6	4	5	5	4	6	7	49	2	0	0	1	1	1	1	0	0	6	7	-1
Nine	Martin James		6	5	4	4	5	5	3	6	5	43	1	1	2	1	1	1	2	0	2	11	10	+1
+1																								
25	Colin Allan		5	5	6	4	5	5	2	6	7	45	2	1	0	1	1	1	3	0	0	9	4	+5
Back	Paul Fehrenbach		5	5	6	3	5	5	3	5	5	42	2	1	0	2	1	1	2	1	2	12	10	+2
Nine	Barrie Hallett		7	6	6	6	X5	8	6	5	7	56	0	0	0	0	0	0	0	1	0	1	8	-7
0	Geoff Kidson		7	4	6	4	5	6	5	7	7	51	0	2	0	1	1	0	0	0	0	4	4	0

7.4 Payout Labels

First Place: \$88.00

Team (10)	Made	Need	+/-
Ron Booth	5	3	+2
Sonny Meilleur	16	10	+6
Ken Tait	5	4	+1
Bill Seddon	5	5	0
Back Nine	Yellow	Total	+9

Second Place: \$52.00

Team (5)	Made	Need	+/-
Jack Gray	10	5	+5
John Walden	8	9	-1
Morley Taylor	6	5	+1
Front Nine	White	Total	+5

Third Place: \$35.00

Team (26)	Made	Need	+/-
Mike Hogue	16	16	0
David Miller	14	11	+3
Rob McLaren	10	10	0
Charles Sims	14	13	+1
Back Nine	Yellow	Total	+4

7.5

Points Needed

Friday Stableford Week #18 Points Needed

Friday, September 19, 2008

Name	N	1	2	3	4	5
Alessio, John	10	10	11	11	10	10
Alessio, Orio	6	4	8	9	5	5
Allan, Colin	6	5	5	5	9	8
Allan, Garry	5	7	2	5	5	7
Ball, Fraser	10	12	14	8	8	10
Barnard, Doug	6	8	8	5	1	6
Bell, Paul	13	13	13	14	13	13
Booth, Ron	5	2	4	5	7	5
Boucher, Francis	8	2	11	11	9	9
Briden, Neil	11	13	12	13	5	12
Buchanan, Stu	3	4	4			
Buckley, Leo	6	7	7	4	6	6
Burton, George	10	17	7	11	9	6
Carlin, Terry	4	4	3	4	3	4
Chaput, Todd	12	13	15	12	5	14
Chisholm, Martin	14	16	14	12	13	14
Christie, Bob	12	12	13	10	12	13
Connelly, Doug	6	3	3			
Cook, Whitney	5	10	5	5	0	4
Cox, David	8	10	6	10	6	10
Ethier, Dave	12	12	10	18	8	13
Fehrenbach, Paul	11	11	12	14	10	9
Fleury, Bert	13	12	14	13	12	15
Gilks, George	11	11	11	11	11	11

Name	N	1	2	3	4	5
Glen, Ian	8	8	8	8	8	8
Gray, Jack	4	3	3	7	6	3
Hallett, Barrie	8	7	9	9	7	8
Hartwig, Tim	13	9	15	12	17	13
Hegney, Jim	5	5	4	5	4	5
Henson, Steve	9	10	6	10	7	12
Hewitt, Dave	12	14	9	10	14	14
Hogue, Mike	16	16	18	17	18	19
James, Martin	12	11	13	16	12	9
Jay, Paul	15	16	14	14	13	17
Joynes, Ian	10	7	7			
Kidson, Geoff	5	6	5	8	1	7
Knight, Chris	10	11	6	10	10	11
Kyle, Glen	10	11	10	8	11	10
Ladouceur, Wayne	5	5	4	9	5	4
Laporte, Dieter	13	14	12	14	12	14
Leachman, Dave	11	13	11	10	10	13
Lee, Kevin	10	10	10	10	10	10
Lepage, John	6	7	6	7	3	5
Levinski, Lorne	7	9	5	9	4	9
MacMillan, Jim	9	8	7	11	7	10
MacRae, Mark	10	8	12	10	11	8
Mattie, Francis	10	11	11	6	7	13
McCall, Verne	6	6	5	8	5	6

Name	N	1	2	3	4	5
McLaren, Rob	13	12	12	13	15	11
Meilleur, Lindsay	8	7	7			
Meilleur, Sonny	9	7	10	9	9	11
Miller, David	12	14	13	11	12	11
Miller, Floyd	3	2	2	2	2	2
Miller, Orval	10	13	11	10	3	13
Moon, Doug	5	6	5	8	0	8
Morley, Dennis	8	6	10	6	10	6
Morris, Peter	8	6	10	9	7	10
Morrison, Dave	8	11	10	5	8	5
Morrison, Don	11	15	10	10	10	9
Murphy, Jim	9	10	11	4	9	10
Mutterback, Ed	8	3	8	13	5	9
O'Ryan, Ralph	8	10	5	10	5	10
Olfert, Jeff	10	10	10	15	6	10
Paquette, Mike	9	8	8	10	10	8
Potter, John	9	6	11	10	8	8
Potter, Melvin	5	5	4	8	6	4
Rodych, Ernie	3	3	3	3	3	3
Ross, Don	7	9	6	9	6	7
Rousselle, Rick	5	3	4	4	7	5
Ruhnke, Earl	6	8	5	6	4	9
Scheuneman, John	9	8	11	8	11	7
Seddon, Bill	6	5	5	7	9	6

Points Needed = Average of Last Five 9-Hole Points Made or (36 - Home Course Handicap) / 2 (round up)